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ELECTRONIC GAMING MONTHLY

EXCLUSIVE LOOK AT BATMAN™ RETURNS



EGM REVIEWS

STREET FIGHTER 2 • AXELAY
RACE DRIVIN'
ANDRO DUNOS
SHINOBI 2

STREET FIGHTER 2 CHAMPION EDITION

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July, 1992
Volume 5, Issue 7

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FIRST PIX OF SONIC 2

Our Critics Talked About Us So Much We Started Rippin' Them.

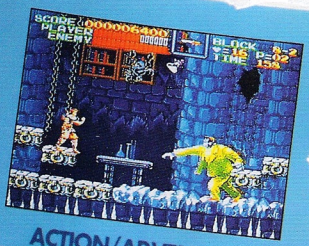
Castlevania IV. The year's best action adventure game for any system has arrived.

Game Pro



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Game Pro



ACTION/ADVENTURE GAME OF THE YEAR AWARD & SOUND ACHIEVEMENT AWARD

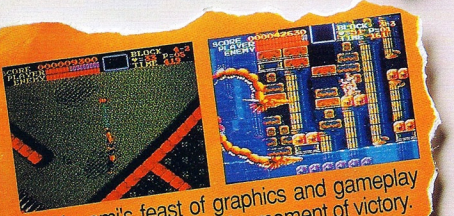
Game Pro Reader's Choice Awards

The mode 7 effects are incredible. Castlevania IV takes video gaming to new heights.

Electronic Gaming Monthly

Great sound effects like the whip and howling of wolves will send chills up your spine.

Super NES Nintendo Player's Guide



It's Konami's feast of graphics and gameplay that will haunt you until the moment of victory.

Super NES Nintendo Player's Guide



Challenging and interesting game play make Castlevania IV live up to its heritage.



Video Games & Computer Entertainment

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JULY, 1992 • VOLUME 5 • NUMBER 7 • ISSUE 36

ELECTRONIC GAMING MONTHLY

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FEATURES

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EGM Express

It's official! Sega has announced that their Sega CD (name change) will retail for $299 and come with three pack-in discs!



Don't miss the latest Sega CD info - straight from the CES !

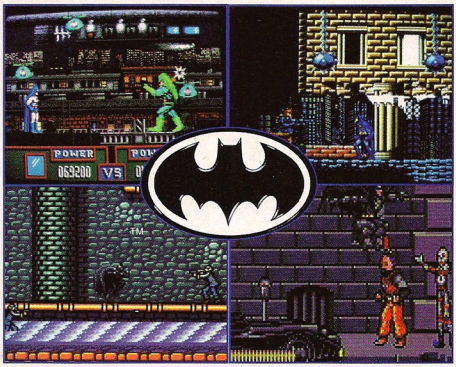
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Leading Edge

Only with **EGM** do you get such extensive information on the incredibly hot arcade action in Street Fighter 2: Champion Edition. In our continuing coverage, check out the pix to find out how to do the secret Boss moves of M. Bison, Vega, Sagat, and Balrog!

COVER:

The Caped Crusader returns to stave off the latest threat to the peace and tranquility of Gotham City. Batman Returns to the game systems just in time for the hot movie release!



Batman is coming to the game systems this fall! EGM has the details on all the carts. Clockwise: Genesis, S-NES, Lynx, and Game Gear versions!

74

Olympics Preview

The summer olympics are only weeks away and the video game companies will have carts out on some of the events. **EGM** previews the best of the games commemorating this special event!

120

Super Play

Find out how to master levels seven through eleven in the second of our two part Super Play. As expected, the bosses are stronger and harder to beat. Learn which weapons to use and where to get the hidden 1-ups.



Axelay could be the hottest shooter ever made! Check our super preview!

108-124

Fact Files:

Super NES Times: Axelay, Dinosaurs, Race Drivin', On the Ball, Space Football, Krusty's Super Fun House

Nintendo: Bee 52, Widget

Sega Genesis: Taz Mania, Muhammad Ali Heavyweight Boxing, King Salmon, Warrior of Rome 2

Turbo Champ: New Adventure Island

Neo Geo: Andro Dunos

Game Gear: The Terminator; **CES Preview -** Home Alone, Taz Mania, Tale Spin, Batman Returns, Chakan, Ayrton Senna's Monaco GP 2, Defender of Oasis, Wimbledon Tennis, The Majors: Pro Baseball, Shinobi 2

GameBoy: Centipede, Zen: Intergalactic Ninja

Atari Lynx: Steel Talons

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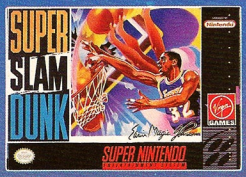
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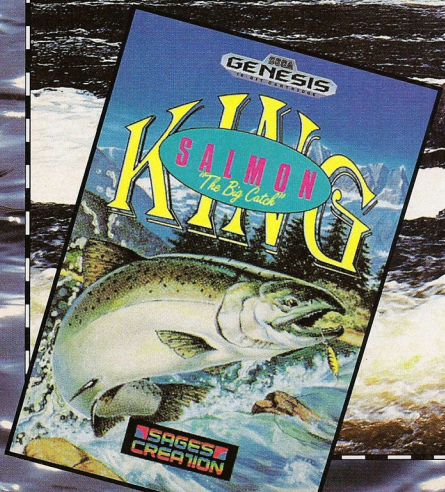
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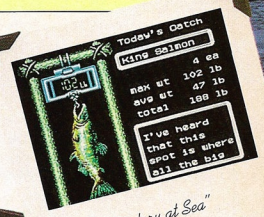
A kick back day of fishing, with a friend or two in the beauty of the outdoors, or the heavy competition of the world renown Salmon Fishing Derby in Vancouver B.C.?

In either case, King Salmon promises years of challenging fun. Realistically detailed, authentic Chinook fishing environments, and a special password memory that allows you to save and resume your game whenever you're ready.

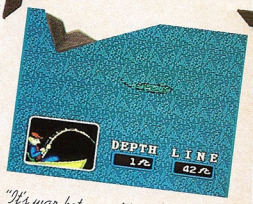
Get your fishin' license.

King Salmon is a new sportfishing game that's coming to your Sega Genesis™ system. Get hooked on King Salmon while the King's are still running.

It's a mega hit, hook, line, and sinker!



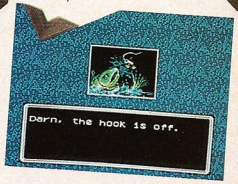
"Victory at Sea"



"It's war between Man and Fish!"



The coast off Vancouver Island



Slip up...and he's history!

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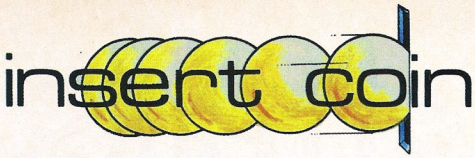
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THE RETURN OF ELECTRONIC GAMING...

"Oh, the times they are a changin.' I think it is a pretty good way to describe the video game industry, and especially the magazines that serve it. While other publications have changed, ranging from key people moving on, to major staff overhauls, we here at Sendai have been growing into a huge family of gaming enthusiasts just like you! In fact, over the past year, we have doubled the number of people bringing you EGM! We are constantly looking for, and hiring, the best people in the field to insure rapid growth and the best news and reviews you can find.

To this end I am very pleased to announce the addition of perhaps the best known editors in the industry to the Sendai staff. The names Arnie Katz, Bill Kunkel and Joyce Worley need no introduction. They have been writing about video games and computers since the late '70s and launched the very first magazine to serve the hobby. They now will edit a brand new multi-format magazine called Electronic Games. Older players will remember a magazine of the same name from back in the Atari 2600 days. The nineties version of Electronic Games should be on store shelves in a few months, with Katz, Kunkel and Worley, not to mention other staff such as the world renowned Game Doctor contributing on a regular basis. The Game Doctor, in addition to gaming's most famous editorial trio, will also have regular columns in EGM and our sister publication, Computer Game Review.

Why introduce Electronic Games when there already is an EGM, Mega Play, Super NES Buyer's Guide and Computer Game Review? The folks at Decker Publications, who will be producing the monthly magazine, feel that there isn't a good multi-format magazine on the market that is designed especially for the older, mature game player. EGM and our other specialty magazines will continue to sport the first news and photos of all that's hot in the gaming world, only now they will be enhanced with the combined experience and knowledge of Arnie Katz, Bill Kunkel, Joyce Worley and the Game Doctor. We're honored to have them on board.

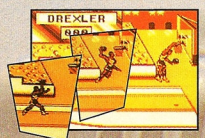
In other news, as you can see, along with this issue of EGM, there are several supplements and, most importantly, our semi-annual CES magazine. This time, we have made special arrangements to get the 32 page CES magazine to you even earlier than ever before! Last year we were first with full CES coverage in our August issue. This year we have bumped that up one month and you are reading this only a couple of weeks after the show! This is not a partial pre-CES compilation of data from phone calls and company prepared slides as you have seen from others. The photos you are looking at were taken over all four days of the show! We hope that you will like this special issue as much as we enjoyed putting it together!

While times are a changin', for us, and ultimately you the reader, we feel that this change is going to make a major impact on the entire industry. To that end we would like to paraphrase another popular expression from a rival industry: "...you lead, follow or get out of the way."

Ed Semrad
EDITOR

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NBA ALL-STAR CHALLENGE 2™...
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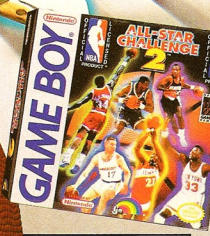


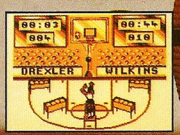
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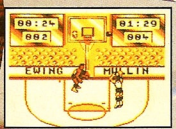
Hit the hardwood with 6 blistering ways to play, including:

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- Outrageous Over The Shoulder Foul Shooting
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- Accuracy Showdown
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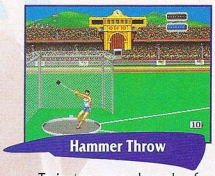
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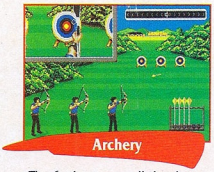
HE GOLD...

7 Olympic Games Events

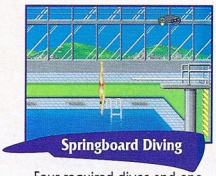
Barcelona, 1992. It's the Olympic Summer Games, and your once in a lifetime chance to prove yourself in a world arena. You'll hear the crowd, feel the heat and experience the total rush of the ultimate competition. Break a world record. Smash an Olympic Games record. Or beat a friend. Here's the rundown:



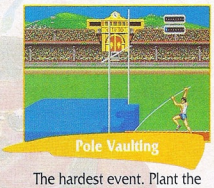
Trajectory, speed, angle of descent, you get the idea. Don't you wish you paid attention in physics?



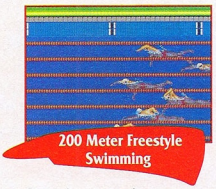
The farther you pull the bow, the harder to hold your aim steady.



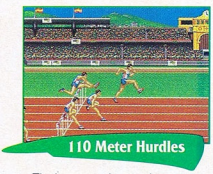
Four required dives and one you improvise. Scores based on difficulty, execution and entry into water.



The hardest event. Plant the pole and time your release to clear record heights.



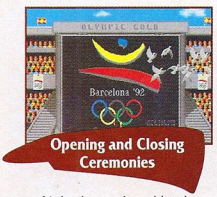
Bang those turns but conserve your strength to sprint for the gold.



Timing your jumps is everything in this event.



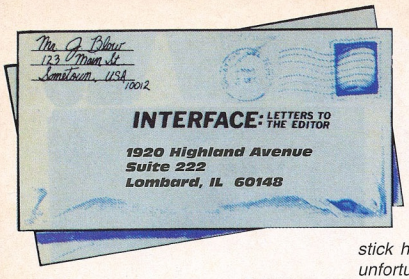
You'll need a fast start and warp speed to have a shot at the gold.



Light the torch and let the Games begin . . . Fireworks will bring them to a close.



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INTERFACE: LETTERS TO THE EDITOR

Alright, here's your chance to sound off! Send us your compliments, complaints, gripes and overall opinions! We love to get 'em! If the editor likes your letter enough he may even print it! Send all letters to: Interface:Letters to the Editor, Sendai Publications, 1920 Highland Avenue, Suite 222, Lombard, IL 60148. Due to the high volume of mail received we regret that individual letters can not be answered.

CAPCOM'S SF2 CONTROLLER DELAYED TILL FALL...

Sources at Capcom have informed us, that due to production problems, its new 6 button SF2 controller has been delayed until Fall.

STREET FIGHTER 2 FEEDBACK...

Thanks for getting us the latest info on SF2. One thing puzzles me, though, and you can best answer it. If the game is already out in Japan and there is very little language translation involved, why is it taking so long in getting here?

Chi Ling
Jersey City, NJ

Of all the game magazines, you have had the most thorough coverage on SF2. There is one thing which nobody has covered yet. What do the Bonus Stages look like?

Henry Tran
New York, NY

In your April issue you describe all of the moves in SF2 with letters like S, U and D. I haven't played the game. What do they mean?

Will Quintana
Hollywood, FL

(Ed. Letters continue to pour in by the thousands requesting, pleading and demanding more information about the mega hot Street Fighter 2 cart.

As mentioned above, the Capcom stick has been delayed. This is very unfortunate for Capcom because, as we predicted months ago, other third party controller manufacturers will have their 6 button sticks out in time for the launch of the cartridge. Make sure to check our exclusive 32 page CES supplement packed with this issue for the names of the other controller manufacturers.

Like you Chi, we were somewhat surprised that the U.S. version of SF 2 would be coming out in July rather than in June as the Japanese version is. A few calls got us the reason. It is none other than the big N sticking its nose in the development of the cart. Sources tell us that Nintendo of Japan had no problem with the Japanese version of SF2. Here in the U.S., it is a completely different story. NOA had serious problems with the blood in the game. Capcom wanted the game as original as possible, but Nintendo had to have it toned down. Since all games have to have the blessing of NOA, the game had to be sent back for reprogramming. Hence the delay.

The moves were abbreviated as follows: C - Charge for 2 seconds; K1 - Short Kick; K2 - Forward Kick; K3 - Roundhouse Kick; P1 Jab Punch; P2 - Strong Punch; P3 - Fierce Punch; F - Forward; B - Back; U - Up; D - Down; L - Left; and R - Right.)



The car bonus round is in the S-NES version, as is a new 'bricks' bonus stage!

ZELDA 4...WHEN?

I've beaten Zelda 3 in 9 days (April 17-26). It was so easy, especially when they included the map and the hints. The hint book gave all the major secrets away. Why must they ruin the game by giving all the major secrets away? You really jumped on Sega for its Phantasy Star hint book. Shouldn't you do the same for Nintendo? I waited years for this version and I probably will have to wait even more until the next one. I feel so depressed. I love that game! Do you have any news on Zelda 4? What should I do in the meantime? What game would you suggest?

Bret Saunders
Columbus, NE

What's with Zelda 3? Nintendo promises to bring it out last fall and then they made me wait 6 months longer. Why? Easy, to give them time to print up a tip book that completely destroys the game! Don't they realize that some players actually want to find their own way through the game?

Carlos Sanchez
Austin, TX

(Ed. We were as surprised, and as disappointed, as you were when we opened up the production Zelda box, only to see the map and book. It appears that Nintendo doesn't want to be bothered with all the phone calls that would come in from players who got stuck in the game. Their solution...pack a 'give-the-game-away" hint book with the cart. Of course their come-back is - don't look at the hints, but players are only human, and it's so easy to sneak a look when a player gets stuck. Don't expect the fourth in the series to come out for quite some time Unless they are working on a new CD-ROM version?)

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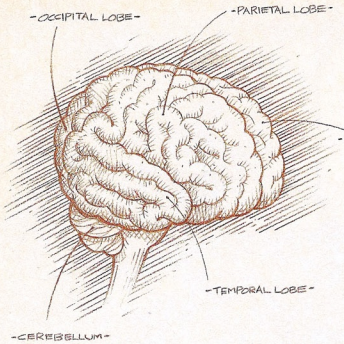
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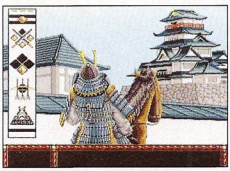


IF YOU THINK THESE GAMES AREN'T CHALLENGING, YOU'RE PROBABL

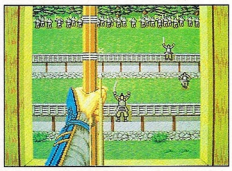


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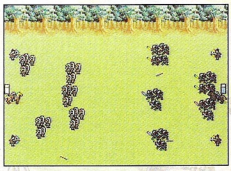
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You are th e powerful Samurai general in your fight to conquer armies of 12th Century Japan.



Enemy Samurai will scale your castle wall unless your defense is near-perfect.



Attack or be attacked in a struggle to be a controlling warlord.

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Young Galam looks at a world he will soon control.



Van is not alone in his attempt to save the kidnapped Laura.



Galam at his most evil.



Welcome to Planet Idea, where men are men, women have really cool psychic powers, and cats can fly a spaceship. You are Van, a young man from Clan Island who must go face to face with Idea's dastardly ruler, Galam. Galam has kidnapped Laura, your childhood sweetheart, and is using her natural psychic powers to control the planet. But you won't be alone in your quest. You will be aided by Pico, a cat who, among other things, is a space pilot and has some raw psychic powers of his own. Also joining you on your journey is Babbette, a rookie cadet in the Cosmic Space Command who is training in the art of mind control. You even have the ability to use some magic of your own. But if you think that you can just put on a blue leotard and a big red cape and expect to destroy Galam, then you've been flying a little bit too close to the sun lately. In order to be triumphant, you and your friends (yes, the cat too) will need to learn about the powers of magic and psychic techniques, because your enemies already possess these powers and can't wait to try them out on you. So harness your mental abilities and crush Galam's evil empire. Or else this fantasy could turn into a real nightmare. Because a mind is a terrible thing to waste. Especially when it's yours. Cosmic Fantasy 2



The setting is 12th century Japan, where a sword is a Samurai's best friend. Put yourself in the shoes, or sandals, of one of the three Samurai generals, Yoritomo, Yoshitsuno, or Kiyomori, who are feuding for the vacant Emperor's throne. Strategically move your troops throughout the country, either to keep the enemy from storming your castles or to conquer and control one of theirs. Make your army a lean, mean, conquering machine by giving them expert training in such fields as fencing, archery, and castle storming. And if they've had a rough week, take them to one of the nearby villages for some much needed R&R, where they can regain their strength. Or go to one of the local monasteries where you can gain useful advice. But don't drink your victory sake so soon. The other two Samurai generals are also trying to battle their way to the throne, and they are more than willing to fight you to the death to get there. So assemble your troops and do battle, but do it well. Because if your army is conquered, you may just lose your mind. And your ponytailed head, too. Lords of the Rising Sun



Y MISSING SOMETHING.

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CIRCLE #101 ON READER SERVICE CARD.

EGM SCOOPED...?

I always read your magazine and it is fabulous! Your coverage of the Super NES CD-ROM has been impressive, even though the system is still in development. I must confess though, there is a newly released magazine, and I have to say, their coverage of the Super NES CD-ROM is better than yours. They had photos of the system and two of Nintendo's games for it - a 3-D Tetris and F-Zero 2. They even played the games! I know you guys must have known about the games, but why didn't you print anything about them?

Brian Dagg
Dearborn, MI

(Ed. Yes, we knew about these pictures and the 24-page fanzine that they ran in. Here are the details on the pix which they didn't bother to tell you about. All of the U.S. game magazines get the Japanese game magazines. It is a good way for editors to stay on top of the news and rumors in Japan. However, some news is sometimes worse than no news. It happens to be that those game photos (and the pix of the CD-ROM) ran in one of the Japanese magazines earlier this year. When Ed saw them in the Japanese mag, he freaked out, about the same as you did when you saw them. But, he did something the other guys didn't do...he had the Japanese text translated. The text says that the photos are bogus, and were made up by the Japanese magazine. They were examples of what the editors thought the Super Famicom CD-ROM could do. Why didn't we run them any way? If you read the fine print in the masthead of every U.S. and Japanese magazine, you will find words to the effect that...nothing (pictures, drawings etc.) can be used without written permission of the magazine. To do so would be stealing, and could lead to lawsuits. Because of Ed's close ties with the Japanese editors, he has been able to get us such written permission from most of the Japanese mags, but not that one. They are very protective of their material.

As to how they played the games, since they don't exist... And just 20 pages before these pix, the editorial talked about truth, honesty and credibility in reporting facts and rumors.)

PRICE WARS...

I am thinking about buying one of the new 16-Bit systems. Both the Genesis and Super NES seem equal and I don't know which to get. That is until I heard that Street Fighter 2 is coming to the S-NES. Games aside, is it me, or have the system prices been dropping? Should I wait? Will they drop further?

Craig Warnom
Atlanta, GA

(Ed. Very observant Craig! Since last Christmas, the system prices have indeed been dropping. The S-NES, which started out at about $199, is now down to $149, and the Genesis has been reduced to $129. As we mentioned in the past, this year is a 'system year.' Both Sega and Nintendo (and TTI) are doing everything they can to get the players who have the old NES, to upgrade to the 16-Bit systems. Nintendo and its licensees started in January to 'wow' the players with their upcoming super hot games. Sega has decided to take a pass on the first 6 months and start its push during the second half of the year. Will the prices come down even further? Most likely. Come around September when the heavy-duty shopping starts, expect the price battle to continue. Could the systems get below $100 like the TurboGrafx? It's possible. We have seen in our travels to Japan, the Mega Drive (the Japanese Genesis) selling for 9,800¥ ($75) in the past (without a pack-in cartridge).)

SONIC 2...WHEN?

Clearly the best game ever made for the Genesis was Sonic the Hedgehog. The only problem with it was that it was too short and too easy. You have been talking about a sequel for some time now, is there any more information on Sega's '16-Meg wonder'?

Andy Barnkowitz
Toronto, Can.

(Ed. Sega has been quite secretive about this mega-hot sequel. With CES just days away as we go to press, the best info on this cart has Sonic now with a mysterious buddy, who has two tails. Sonic still moves at warp speed - even in reverse! Sonic can travel through time and his journey will span from the prehistoric era, where dinosaurs roam, to a polluted machine-controlled future. The evil Dr. Robotnik is back and he has a new batch of nasty creatures. As Quartermann stated months ago, the cart is 16-Meg, and this means more levels and more enjoyment. The Genesis cart is scheduled for a November release and the Game Gear version in December. Photos weren't available before the CES, but check out our exclusive coverage on this cart in our special 32-page CES magazine packaged with this issue.)

WHO'S ON FIRST...?

You guys are always tackling the tough questions that the readers send in. Here's an easy one for you. Doesn't Konami make the Bill Elliott's NASCAR Challenge game? It is hard to keep track these days with different companies getting the rights to the same game for different systems, but I thought it was a Konami rather than a Capcom game. Also, while I have your attention, was your Revenge of Double Dragon (June issue) the same as the Super Double Dragon reported by another mag in July? Why did they say they had the first photos?

Brendon Meyers
Hartford, CT

(Ed. You're right, that is an easy question Brendon. Bill Elliott's NASCAR Challenge is a Konami and not a Capcom game. We've been in the mag business for some time now and there are a couple of things that really make you look bad. First, don't make obvious dumb mistakes in the editor's column. If the editor can't get the right game matched with the right company, how does that reflect on the rest of the magazine, and second, when the head honcho of a major company is in a picture, at least get his company's name right. Errors happen, and due to the hectic business we are in, a zero error mag is an impossibility, but we all try to keep problems to a minimum. Revenge of Double Dragon is the Japanese name of the game. Tradewest changed that to Super Double Dragon for the U.S. And yes, despite the 'never before seen' and 'first look' hype, we did run the pix the month before.)

CHOOSE YOUR WEAPONS.



STRIKE GUNNER S.T.G™



You've never seen 2-player shoot 'em-up action like this before! A huge, hostile war force from beyond this planet is threatening the very survival of the human race. The greatest scientists of Earth have developed the weapon to end all weapons: Strike Gunner! With time running out, only two could be built — but those two can combine at will into one superfighter of astonishing power. With an awesome arsenal of offensive and defensive devices at your command, and your own unmatched courage and skill as a fighter pilot, the Earth may yet be saved!





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REVIEW CREW



GAME OF THE MONTH

STREET FIGHTER 2

You can tell the competition is getting tough this month when a Platinum Award winner (Turtles 4) doesn't win the game of the month award! Still the 16 meg wonder wins hands down because everything about the game is about as close to perfect as a game can get. Definitely the one to buy this month, if you can find a copy.



STEVE

Now that he has his 'ghini, Steve is happier than a clam. Zero to 60 in 4 seconds...WOW! If its wing was any larger it would fly!



ED

Ed's off to Japan after CES. Seems he has a chance to test out the new CD-ROMs and 32 bit systems over there!



MARTIN

Now that he beat SF2, Turtles 4 and Axelay, Martin is eagerly awaiting the start of CES to see the next generation of games.



SUSHI-X

Having mastered Champion Edition, Sushi is flying in from Tokyo to take on all those who dare to challenge him at the CES.

Super NES - Capcom

STREET FIGHTER II

Theme: Fighting Available: July
No. of Levels: 15 Megabits: 16



The ultimate in arcade fighting games is finally scheduled for release on the Super NES! All of your favorite World Warriors are here with their original special moves! Choose from eight warriors and fight face-to-face with the top fighters. The sounds and graphics are nearly identical to the coin-op! Become the next World Warrior with Capcom's Street Fighter II! M. Bison is waiting for your challenge!

The long awaited home translation of Street Fighter 2 is packaged as a nearly perfect translation of the arcade masterpiece! All the moves, graphics, game play and sounds are rolled into one 16-Meg cartridge that will do anything but disappoint fans of the arcade original or fighting games in general. Awesome!

Games just can't get any better. Never since Pac-Man has there been an arcade game that was this popular. The home version is just as good. The moves are perfect, the graphics outstanding and the audio exceptional. Get one of the new 6 button sticks and you'll swear you're playing the arcade version.

Street Fighter 2 didn't grab my attention in the arcades. After seeing this cart at CES for the SNES I was hooked. Now I've been spending my spare time playing the coin-op, waiting for the 16-Meg monster. Well it has arrived and you won't be disappointed. Definitely the best cart available anywhere! Incredible game play!

Phenomenal! Awesome! The Best! Street Fighter II is the only game I have ever seen that really deserves a 10! Superb graphics, animation, no flicker, no slowdown, great music, arcade game play, and let's face it, no game has ever compared to this smash hit in the arcades - until now! Only SF2 C.Ed. could be better.

Super NES - Konami

TURTLES IV

Theme: Fighting Available: Aug.
No. of Levels: 10 Megabits: 8



The Turtles are back in their brand new 16-bit adventure! That nasty Shredder has stolen the Statue of Liberty. Of course, the Turtles are hot on the chase but Shredder has banished them to a timewarp from which they will never return. There are ten levels of hard-hitting action action with lots of Mode 7 effects. A cool, new feature is the two player vs. mode where you can select two turtles and battle each other!

Quite honestly the best side-scrolling action game to appear on the Super NES so far. This game is perfectly presented and executed with flawless detail. Besides virtually duplicating the arcade title, Turtles 4 also delivers some of the best graphics you'll ever find at home! A truly great game that's a tad easy.

Each version of the Turtles has been better than the one before it. Now, with the the game going from the 8 to 16 Bit machine, Turtles 4 reaches an even higher level of excellence. Near perfect game play, great special effects, and new moves all help make this one of the best games around. Too easy though.

The Turtles are back with style that won't quit. The game play is awesome! More moves and techniques than ever before grace the superb play control. Excellent graphics and jamming music make this one of the best looking, best sounding SNES carts around. Great two-player action with no slowdown. Too easy.

TMNT IV: Turtles in Time is another conversion masterpiece. If the scaling were better, it might have gotten a 10, too! Three cheers to Konami for getting their programmers in line for this game! Smooth game play, arcade graphics, and a cool VS. mode make TMNT IV a Super NES hit to look out for! Happy, happy!



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CIRCLE #209 ON READER SERVICE CARD.

Super NES - American Technos

SUPER BOWLING

Theme: Sports Available: Now
No. of Levels: N/A Megabits: 4



Bowling was never quite like this! Introducing Super Bowling by American Technos. Super Bowling has all the sights and sounds of a night at the bowling alley. Up to four players can compete and select their own ball weights. You can even adjust the amount of wax on the alley. You can enter a true league mode, or play in the practice series where you can practice before the game starts. Try the golf mode for even more fun.

Dan Hsu

If you're going to make a video adaptation of bowling, this is about as close as you can get to making it entertaining. Super Bowling gives you a wide range of options that include player selects and attributes, but goes even further by tossing trick games into the cart's very well executed play mechanics. Good for a fun time!

Scary Larry

Who would ever thing that bowling could be a great S-NES sports cart? It is! Very humorous animations and tons of options in the set-up menu make this an exceptional simulation of the sport. It's innovative, fun and still challenging for the serious bowler. It really stands out as a 4 person game. Great for parties!

Ed Semrad

Super Bowling has a few cool features, I like being able to pick the different bowlers who are right or left handed. The game play is OK and easy to get used to. The multi-player mode is really cool when 4 people are playing. More should of been done with Mode 7 but as a whole this cart is fun to play.

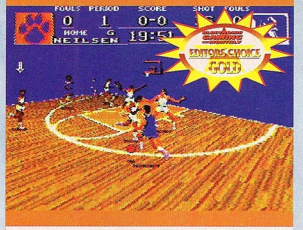
Sushi-X

Not bad, but not the best. I will expect some really good games in the future now that Super NES programming is getting better. The graphics are good, but the Mode 7 effects aren't the smoothest in the world. I would have liked to see more game variations to keep my interest past two or three games. Still, it is good.

Super NES - Hal America

NCAA BASKETBALL

Theme: Sports Available: Now
No. of Levels:



Basketball games have leaped into a new dimension! NCAA Basketball has all the thrills and spills of an actual game with the addition of some fantastic Mode 7 effects! The court scales and rotates with every move you make! You have a choice of five divisions with nine games in each division. Head onto the court and shoot some hoops. As your players become tired, you can substitute in better players.

Dan Hsu

This game provides owners of the Super NES with an absolutely incredible, in-your-face basketball simulation that not only takes full advantage of the system's Mode 7 scaling and rotation, but also puts up a decent game of b-ball to boot! A laid back approach that always remains realistic makes this cart a blast in my book!

Scary Larry

There soon will be a bunch of new basketball games for the S-NES. Which one to buy? I recommend this one because of its unique first person perspective. It won't be for everyone as purists will still want a top notch overhead game. Still, for a new view to an old sport you ought to give this one a try. You won't be disappointed!

Ed Semrad

This is probably the most realistic B-ball game that I've ever played. The new first person perspective in unbelievable and puts you right into the game. The graphics are a little choppy, but for the overall effect HAL did great. I have a feeling that HAL will be for Super NES what EA is for Genesis when it comes to sports titles.

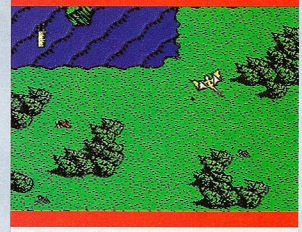
Sushi-X

This is innovation in the making! I'll bet that if Hal America makes a sequel to this, it will be ever better! The graphics are a little choppy, but the all-new perspective incorporating full-field scaling is very impressive. If you are really into basketball, but don't feel like you are on the court with most games, check this out!

NES - FCI

DRAGON STRIKE

Theme: Shooter Available: Now
No. of Levels: 14 Megabits: 4



Dragon Strike is FCI's new branch into the market of NES shooters. Pick from three mighty dragons; bronze, silver and gold. Each dragon has special abilities like freezing enemies and then blowing them away! Play through 14 levels of fast action and face strange creatures waiting to kill you off. The view is from an overhead perspective so get a perfect view of the highly detailed landscape!

Dan Hsu

Although this game is not exactly what you might expect, the game's theme and overall goals do provide a few thrills. In general, however, the graphics and game play fall short, even with a wide variety of options thrown in throughout the action. It's not a totally lacking product mind you, I just wish they had packed in more.

Scary Larry

It's from an RPG company, the name sounds like it should be an RPG, but it isn't. Of all things it is a shooter, and not a bad one at that. While the graphics could be better, the game play is OK. I like the overhead view, and the choice of three different dragons, each with different abilities is all right. Good but not exceptional.

Ed Semrad

Something happened on the way to the reprogrammers. The computer game was a 1st-person dragon flight simulator with air jousting. Sounds cool? What we have though is an overhead shooter with not very good graphics and annoying sounds. The game play is very limited and control is sluggish.

Sushi-X

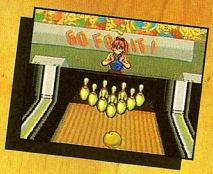
This would be a better game all-around about two years ago. The graphics are good for 8-bit, but the music is hard to swallow after a while. The game play is not too bad, either. Dragon Strike somehow just doesn't strike my fancy as a hot upcoming title. You know, I think I've seen this game many times before.

Life In The Fast Lane.

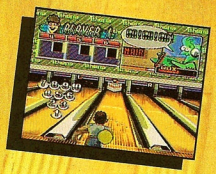




Choose your weapon: ***Left-handed 6-pounder... right-handed 16-pounder ...and everything in-between.***



You're in charge: ***Control Lane Position, Aim, Spin and Power to find the sweet spot and drop 'em all.***



Check the conditions: ***Get a feel for the lane—things change dramatically after an oil change.***

Anything can happen on 60-feet of well-oiled pine and maple.

The thrill of a three-strike turkey. The heartbreak of a 7-10 split. The embarrassment of a 10th frame gutter-ball.

Super Bowling brings you the excitement, challenge and all the realism of bowling... except for one thing: You don't have to wear someone else's shoes.

- Action for 1 to 4 Players
- Four Cool Characters With Unique Styles and Attributes
- Standard 10-Frame "Turkey" Bowling
- Unique Nine-Hole "Golf" Bowling Course
- Set Your Own Pins in Practice Mode

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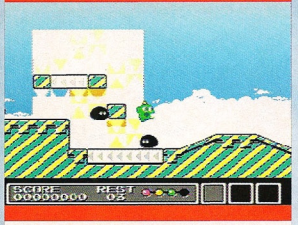
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CIRCLE #183 ON READER SERVICE CARD.

NES - Sunsoft

MR. GIMMICK

Theme: Action Available: 2nd half
No. of Levels: 5 Megabits: 3



Mr. Gimmick is Sunsoft's latest NES title. You play the part of Mr. Gimmick, a green blob with special magical gifts. His main weapon is a mystical star that forms over his head to seek out enemies. Collect bottles that give Mr. Gimmick new powers like fireballs, invincibility, and powerful bombs. The five levels are beautifully detailed with pastel colors while the bosses will present quite a challenge to Mr. Gimmick.

Here's a game with a cool theme that could have been explored in a hundred different ways. Instead it's a repetitive attempt at the action genre with difficulty that is obviously geared to the wee sprites. Kids games don't have to be completely lacking, however, and more time could have made this one a winner.

2.0

OK, so it looks cutesy and seems like a great game for a 7 year old, but wait. Instead, you get a very challenging game that requires a great deal of technique. It starts off easy, but that is only practice. Get farther into the game and you'll have quite a challenge. Definitely a sleeper. Give this one a try!

3.0

Mr. Gimmick has a few cool options to the game play and the cute theme will attract younger players. I can't get excited about moving a little booger around the screen though. The graphics are OK and the sounds are decent but other that that the game play is very simple and needs more variety. Not bad, but not great.

2.5

Mr. Gimmick is one of those games that the kiddies can relate to. The levels are nicely detailed for a NES game but with only five levels the variety just isn't there. The music is kind of catchy but wears thin after a while. The game plays rather well however.The score would have been higher if it wasn't so easy.

2.0

Genesis - Renovation

SLIME WORLD

Theme: Action Available: Now
No. of Levels: 6 Megabits: 4



Todd's Adventures in Slime World is a slimy, messy good time! Poor Todd has crash-landed on a slime covered planet infested with slime-coated creatures! Todd's only weapon is a water pistol that he uses to blast enemies. Collect various items to increase your odds like the gun enhancements, slime shields, jet packs and mega bombs. Compete against each other in the two player mode.

I was never a real fan of the original Lynx version of this search and destroy cartridge, so it goes without saying that the Genesis version fell far from tripping any triggers. Although the presentation is slightly better than the small screen version, the overall mission is the same and, in my opinion, remains awkward and flat.

2.0

It's good to see this fine game on a decent system. The Lynx is OK but the Genesis has more going for it - like a screen you can see from more than 4 inches away. Decent game play and very good graphics make this a good action game. The levels are long enough and should offer the player a good challenge.

3.0

Being a fan of the Lynx version, this cart had a lot to live up to. The graphics are very good and the animation is still smooth and the slime is very fluid. The game play has lost a lot of its original control and this severely affects the enjoyability. The sound needs a little reworking, as it can get annoying.

2.5

All right! Another cool adventure/maze game is out for the Genesis! Lynx players will recognize this title, but Slime World was always destined for the big time. It's getting so that no matter what system you own, your favorite game will appear on it any way. Slime World is a solid game filled with secrets and surprises.

3.0

Genesis - Tengen

DRAGON'S FURY

Theme: Action Available: Now
No. of Levels: N/A Megabits: 4



Dragon's Fury is a pinball game with a few special twists. The playing field is decorated with animated demon heads, endless ball traps and a flippers galore! The graphics are simply breathtaking, while the sounds are right from the arcade. Locate hidden bonus levels to score big points. The animations of these creatures is nearly perfect, but watch out because these creatures fight back with the fury of a dragon!

Like other video pinball games that have appeared in the past, Fury provides the usual assortment of targets to destroy and point incentives to rack up. The game also succeeds in offering bonuses that the real thing can't offer, like changing backdrops, bonus rooms and changing playfields! A nice game for pin fans!

3.0

Now this is a good pinball game. Plenty of onscreen action, and tons of hidden little tricks and point bonuses to find. The bonus rooms are a definite plus and add to the longevity of the cart. The screen scrolls nicely to follow the ball and the difficulty is set hard enough to keep the expert players coming back for more!

3.0

The Genesis plays a pretty good game of pinball. The game play is good and there are plenty of bonus rooms to find. The graphics, while weird and demonic, are impressive. The music is good and fits the action well. The game is far too easy and ends very quickly. Repetition is what kills this cart's replay factor.

2.0

Besides the obvious demonic symbolism strewn everywhere, Dragon's Fury is a great pinball game for the Genesis. The hidden bonus stages and modern music are just what every gamer looks for in a jammin' pinball title. Again, many gamers will recognize this game of another name, but it has the Genesis' flair.

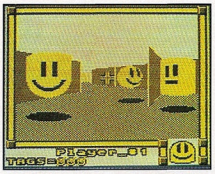
3.0

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CIRCLE #124 ON READER SERVICE CARD.

Genesis - Data East

SIDE POCKET

Theme: Sports Available: Aug.
No. of Levels: 30 Megabits: 8



Rack 'em up because Side Pocket is here! What may look to be just another pool game, Side Pocket offers many many new challenges to any fan of pool! In addition to playing a simple game of pool, there is a special trick game where you can win bonus points for scoring on trick moves. Wine glasses are strategically placed on the table and you must maneuver through them to sink the ball. A great party game!

This was one of my favorite NES games when it was originally released. Although the game play has remained intact through the transfer onto the Genesis, not a lot has improved either. Not a totally bad point, but I wish Data East would have spiced things up a little more than they did! Good pool sim nonetheless!

I liked the game on the NES and I like it even more now that it is on a 16 bit system. Better graphics and more options make this a fun game. The trick shots will take some time to master but once you get the angles down the shots aren't that hard. While not everybody's sport, those who play pool won't be disappointed.

Pool, billiards, what's the difference? This cart takes the classic game and brings to your video screen. The game play is very good, and the aiming technique is cool. The game is geared for the adult crowd and the many different women hanging around the tables shown off the Genesis' digitized graphics. No betting please.

As a very big billiards fan, Side Pocket went under a very critical eye by this reviewer for glitches and bugs. The only problem I could find with Side Pocket is that you can only aim the cue at a limited number of angles. Otherwise, you have more than enough games and challenges to keep your interest. Joy, joy!

TurboGrafx-16 - Turbo Tech.

FALCON

Theme: Sim. Available: Now
No. of Levels: 18 Megabits: 4



Fly high in the sky with Falcon for the TG-16! Get briefed on your upcoming mission, load up your jet with power packed armaments and get set to dog fight with the best! Check your detailed cockpit display for information on enemy advances, damage, and weapons left. If you and a friend each have TurboExpresses, you can connect them together and fly missions with each other and have a dogfight slugfest!

You can't duplicate the look and feel of a flight sim and expect to fit it into a tiny cartridge without cutting a lot of corners. In addition to slicing away many of the more complex features, the control and overall interaction between player and game has become even more awkward. Some games shouldn't be attempted.

It must be unbelievably difficult to do a good flight/battle simulator as this is yet another which just doesn't cut it. The flight control isn't as smooth as it could be and took some time to get used to. It's fun to fly around and blow up a few planes but there just isn't enough variety to keep me interested. Only an average game.

I had hoped that the new company would start off with a dynamite batch of games but not with this one. The music and sound effects are less than average and the control is very hard to get used to. To make it worse there is virtually no action on the screen and as such tit was hard to keep my interest up in the game.

Falcon is an okay game with an okay theme. The main problem is that there is not enough play mechanics to really get me excited. There isn't sufficient action up in the sky and what there was, wasn't enough. The grabhics are about average but they could have been much better with just a little extra effort.

Neo•Geo - SNK

LAST RESORT

Theme: Shooter Available: Now
No. of Levels: 5 Megabits: 52



In the 30th century, a main computer executes its final orders to take over a space station nearing completion. You have been sent in to destroy this computer before it can complete its orders. Your ship is equipped with a special attack unit that can seek and destroy enemy ships. There is a whole slew of intense weapons to choose from. Five stages of super intense shooter action await you in Last Resort.

Last Resort is a great game that is packed with fantastic graphics and some jammin' sounds. The general animation and color is fantastic in many areas of the game. What plagues this title from being a killer addition to the shooter library is game play that slows to a virtual standstill. 52 Meg is a terrible thing to waste.

The game looks good. Lots of fast, very intense action, detailed background graphics, challenging game play and great audio normally adds up to a great game, but, to me it was too short. While some of the levels are killers, I really had hoped for more for the money. Perhaps in their next shooter.

Something bad happened on the way to the U.S. In Japan the cart is 45 Meg, our version has 52. Hooray, they added a free slow motion feature for U.S. gamers. And that's not all, you also get an abundance of flicker. All this for just under 200 bucks! A good shooter plagued by bad programming. Only 5 levels, come on SNK!

Bad move, guys! Last Resort has some of the greatest still shots I have ever seen in a shooter, and the details are great, but the SLOW-DOWN?!?! L.R. slows down everywhere, and on a "24-bit" machine, this is an atrocity! Especially if you are paying big bucks for a supposedly "superior" game. That turned an 8 to a 5, SNK.

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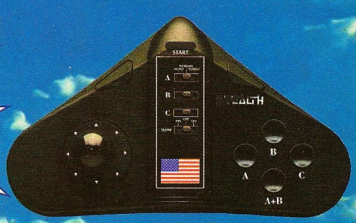


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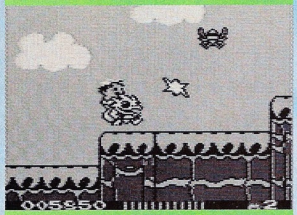
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CIRCLE #230 ON READER SERVICE CARD

GameBoy - Hudson

ADVENTURE ISLAND

Theme: Action Available: Now
No. of Levels: 8 Megabits: 1



Princess Tina is lost! She's stranded somewhere on one of eight islands, and, as the somewhat heroic Master Higgins, it is your job to find her. Adventure Island for the GameBoy is a new adventure unlike anything before. The islands are large but there are four types of dinosaurs just waiting to give you a lift! Take the time to search for hidden eggs as you do not know what surprises may lie within!

I like the way this game plays and I have to commend Hudson on doing an admirable job of duplicating the look and feel of this successful series on the GameBoy. The action is familiar as well as the quest, but as take-along action goes, this game has a little bit of adventure for every action fan.

7

I like the entire Adventure Island series, including the new GameBoy cart. The portability factor more than offsets the lack of color. The game plays slow enough so there isn't any screen lag, and overall, it is just a good fun game suitable for players of all ages. Nothing difficult to do, just a good way to pass time.

7

This cart has alot of potential and offers great Adventure Island game play on the go. The music is decent and the graphics are fair for GB standards. The main problems with any action cart made for GameBoy is the terrible blurring that occurs whenever you scroll the screen. Other than that this is a very good GB cart.

6

Yay! Adventure Island on Game Boy! This black and white title has some really good game play and music, but the graphics still blur too much. I feel that this is a problem that is too sever for any programmer to deal with. Let's wait for a color Game Boy, please! These great titles are being massacred by black and white.

5

Game Gear - Sega

AERIAL ASSAULT

Theme: Shooter Available: Now
No. of Levels: 4 Megabits: 1



Game Gear owners never had much of a selection when it came to shooters. Introducing Aerial Assault. You are the only pilot that can stop an invading swarm of enemy fighters. Blast your way through 4 levels of super intense action as you power up your ship to epic proportions! Your power up choices include a three way shot, barriers, and a super powerful guided missile. Earn your wings with Aerial Assault.

This is definitely sub-standard shooting action in my book. Not only is the onslaught of invaders Aerial Assault presents repetitive and not very interesting, they also don't present much in the way of real challenge. This is completely straightforward with no bonus technique or risk incentives to speak of. Boring!

3

Aerial Assault certainly isn't the best shooter that Sega has brought out in the past year. The graphics are OK but there really isn't any intense action to get you involved in the game. It is a short enough game to be a 'back seat' pacifier for the kids and the silence that it produces is more than worth the price of the cart.

5

OK, the Game Gear doesn't have alot of shooters available, but why not bring out something a little more intense. Aerial Assault has a few cool power-ups and enough action to occupy you for awhile. There's not enough technique and the game gets really repetitive quickly. Why not bring SMS R-type to the GG. Hmmm.

6

After all the great titles I've seen this month, I believe my standards have gotten a little higher. Aerial Assault is a decent game for a road trip or a quick break, but it isn't brain-buster material by far. The graphics are okay, but the action isn't really fast-paced or exciting. Look for better titles in the future.

5

Lynx - Atari

LYNX CASINO

Theme: Chance Available: Now
No. of Levels: N/A Megabits: 2



How about a nice game of poker? Lynx Casino lets you play poker, but you can also risk your cash with blackjack, roulette, craps, and of course, the video slot machines. As you travel from table to table, you will see some strange people playing standing around. Talk to each one of them to learn secrets. Who knows? You may just see Elvis Presley walking around. Test your luck with Lynx Casino.

There's not much you can fault in this game. If you want to do some video gambling, then the Lynx has you covered. Plenty of variety in the games and a number of important options are addressed. Personally, these types of games get repetitive quickly, but if you're up for a Las Vegas adventure, go for it!

7

I always thought that Elvis was alive and living in Las Vegas and this game proves it! Not much to say - it is gambling, and all the Vegas traps are here. It is a good version as everything is readable even on the small screen. That makes it fun to play, even if you lose money. One of the better portable gambling carts.

7

This is one of the better casino simulations out there. The game has enough variety and many different ways to try you luck. My favorites are the Slots and Roulette. There are even added bonuses like finding out one of favorite rock stars of old is hangin out in the lounge. Too bad the King died on the throne.

7

Are you a hard-core gambling fan? Do you like betting it all on a long shot? If so, then Lynx Casino is for you! Lynx Casino takes some of the hottest Las Vegas games and puts it all in your hands! In fact, the ingenious programmers of Atari even went so far as to add humorous anecdotes throughout the game! Joy!

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Darkwing Duck
Capcom - Action

Gold Medal Challenge
Capcom - Sports

SUPER NES

American Gladiators
GameTek - Sports

Gunforce
Irem - Shooter

James Bond, Jr.
THQ - Action

Magic Sword
Capcom - Action

Race Drivin'
THQ - Sports

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Software Toolworks - Action

Ninja Taro
American Sammy - Action

Pyramids of Ra
Matchbox - Puzzle

Swamp Thing
THQ - Action

Tom & Jerry
GameTek - Action

Wave Race
Nintendo - Sports

Ultima: Runes of Virtue
FCI - RPG

NEO•GEO

Andro Dunas
SNK Home - Shooter

King of the Monsters 2
SNK Home - Action

Sen Go Ku II
SNK Home - Action

LYNX

Kung Food
Atari - Action

Pinball Jam
Atari - Simulation

MASTER SYSTEM

Nothing will be released this month.

GENESIS

Arch Rivals
Flying Edge - Sports

Atomic Runner
Data East - Action

KIng Salmon
Sage's Creation - Sports

Slime World
Renovation - Action

Taz Mania
Sega - Action

Wheel of Fortune featuring Vanna White
GameTek - Family Fun

GAME GEAR

David Robinson's Supreme Court
Sega - Sports

Outrun Europa
U.S. Gold - Sports

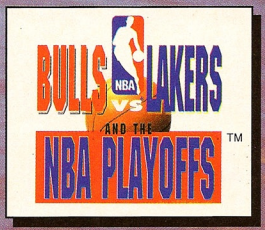
R.C. Gran Prix
Absolute - Sports

Wheel of Fortune featuring Vanna White
GameTek - Family Fun

TURBO

Jackie Chan's Action Kung Fu
Turbo Technologies - Action

Lords of the Rising Sun
Turbo Technologies - RPG



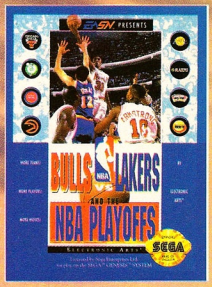
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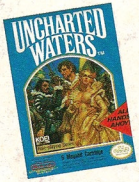
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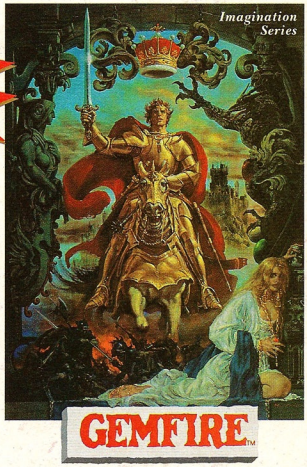
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CIRCLE #154 ON READER SERVICE CARD.

GAMING GOSSIP

...Nintendo and Sega Axe Prices...Lynx Returns With Batman...New Info on Sega CD-ROM and Sonic 2... ...Sega To Bow New Gun...Street Fighter 3 Released...Streets of Rage 2 Readied...New Magazine to Appear...

...Welcome one and all to the chambers of Dr. Q, here once again with a money back guarantee on the best rumors science can engineer! It has been a hectic month in the lab, boys and girls, but your favorite destroyer of video game white shirts has never looked Q-ter...Well, both Nintendo and Sega dumped their prices in major ways, leaving you and I with 16-Bit alternatives ranging from 149 to 129 bucks respectively. Could the recession be playing such a big role in shaping the future of the American gaming way? The Q-Mann sez "No way"! The drop in coin just leaves the big guns pocketing 100 clams in the margin instead of the normal 150...While we're on the subject of Nintendo and Sega, did you ever wonder what would happen if these electronic rivals called a truce? You'd probably see the best version of Mario ever made on the Genesis and a tripping 16-Bit Sonic with scaling and rotation that would make the Super NES fly like never before! Nice dreams, eh...

...Two bits of gossip news from the frontlines of Sega! First and foremost is the news that the execs who founded Frogger have decided to end their battle with the inventor who took the rest of the industry to the bank for millions. Sega balked, however, and the full blown legal hassles left a judgement in favor of the inventor to the tune of 40+ mil! Good call Sega, especially when you could have bought your way out of the mess for a measly couple of million bucks...Here's a bit of gossip that comes from the guy who only comes out at night! Sources close to the Quartermann have indicated that Sega is hard at work on an add-on that will give the Genesis full shooter status and a whole new line of light gun games! Sounds like you're scoping Nintendo's bazooka, Sega, and while the Q-Meister knows it's hard, you should really pass it up...

...In an quest to push more Lynx game systems into the hands of a content (yet very grey) group of GameBoy users, Quartermann has discovered rumors that Atari is making big plans to push Batman into their boxes as the give-away to lure Gotham fans to their games! Not a bad move Atari, but how about some news on the Jaguar? Yours truly is beginning to think it never existed...Oops! The Quartermann has stuck his Quarter-foot right smack into his Quarter-mouth! TH*Q, not Acclaim, has gobbled up the rights to the dysfunctional cartoon duo of Ren and Stimpy! The boys over at Toy Headquarters have also snatched up the rights to produce Wayne's World on the GameBoy, Nintendo and Super NES formats...In other news from T*HQ (I know, two stories from these guys in a year is news), the new big boys of licensing are making moves to enter the Sega scene. While they officially have yet to receive their development agreement, Sega is letting them begin development on titles just like those previously mentioned for their Genesis platform...

...In new game news, the Quartermann has finally dug up the first solid info on the super sequel we've been waiting a year to see! Sonic 2 hits the Genesis with a whole new adventure, time-traveling action, and a special friend who helps out when the going gets tough! Check out EGM's special CES wrap-up for the first pictures of this dynamite new title...Look for the original Terminator to appear to appear on the Super NES soon! No, not courtesy of Acclaim (who'll deliver Terminator 2) or Virgin (who'll give us the Sega and Sega CD-ROM translations). This time, we get to see Arnie hit the 16-Bit scene from the folks at Software Toolworks! Yippieee!...Also look for Software Toolworks to bag Mel with a high action version of the Road Warrior...

...The Quartermann traveled around the world for this one! Street Fighter 3 is out and on the street. If you're looking to give the new machine a go-around, however, you'll have to make your way to France where our Champion Edition has been christened part Three...Look for Sega's Streets of Rage 2 to mock the most famous of all beat-em-up games when it's released later in the year...In closing, look for a new video game mag to hit the scene with inside info you won't find anywhere else! Although the Quarter-dude has seen only a preliminary copy, he's sure you'll find Electronic Games an exciting new vision...In closing, look for the Q-Mann's exclusive report from the Summer CES and no Dave, I didn't forget, the Q-Mann is perfectly aware that Frogger came from Konami...

- QUARTERMANN

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SEGA CD-ROM TO SELL FOR $299, THREE CDs INCLUDED WITH SYSTEM...

Last issue EGM broke the news on Sega's top secret marketing plan for their CD-ROM add-on peripheral. As our World Net™ sources indicated, the new Sega CD (name change from Mega CD) will retail for $299 and come packaged with 3 CD's and an 8 Meg RAM cartridge.

In an official press release, Sega announced their marketing plan for their new Sega CD peripheral.



The Sega CD (name change) will sell for $299 and come with 3 pack-in discs!

$299 Retail Price

As expected, Sega could not bring out their CD-ROM drive for the same price ($370) as they did in Japan last December. The first indication of the system's 'true price' was the recent lowering of the Japanese Mega CD to $250. Also, with Nintendo announcing a $200 price point for their future CD-ROM system, Sega had to come in with a reasonable price that compared favorably with Nintendo's. While not matching the $200 price, they have been able to create an equivalent 'value' by including several additional items with the peripheral.



TurboGrafx version shown for illustrative purposes only. See special 32 page CES supplement, for actual Sega CD screen shots.

Packaged with the Sega CD will be the game Sherlock Holmes Consulting Detective.

Pack-In Games

Included with the Sega CD peripheral will be 3 CDs and an 8 Meg RAM cartridge.

The main pack-in disc will not be the long awaited Sonic sequel on CD. Instead it will be Sherlock Holmes: Consulting Detective. The Sega CD version is expected to be the same game as ICOM's version for the TurboGrafx CD. However, since the Sega CD player can do more than the Turbo unit, the quality of the moving video (more frames per second) is expected to be better as well as the voices should have better synchronization with the action. Whether this CD will have a high enough impact on the players to get them to go out and buy the system has yet to be seen.

Also included with the peripheral will be a CD in Sega's new category called Collector's Editions. This CD will contain five of Sega's older 'top-selling' cartridges. The specific game titles to be on this CD were not available at press time.

The third CD will be a CD+G (graphics) video disc sampler.

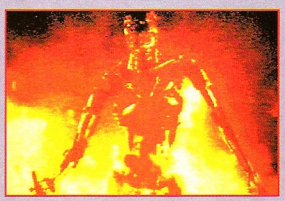
Available Second Half '92

What wasn't announced was when the system would be available. The release date has been moved back several times from Spring, to Summer, to September, to Fall, and now to a less specific Second Half of 92. Since the hardware is, for the most part, finished, one would expect the delay to be in the completion of the software.

New Games...

Sega is still quiet about the new games for their Sega CD. Virgin has announced though, that they will have, as early as the end of the year, a CD version of their hot Genesis Terminator cart and also a CD version of Out of This World.

For the very latest information and pictures on everything that was on display at the Summer Consumer Electronics Show, don't forget to check out the exclusive 32 page bonus CES preview magazine packaged with this issue. As expected, EGM is still the only mag with full coverage in July!!



Virgin's hot Genesis title - Terminator, will be one of the first third party Sega CD games.

WE HAVE ONE THING TO SAY ABOUT CONTRA® III FOR THE SUPER NES.™


BOOM.







In case you haven't heard, legendary Contra commandos have raided the 16-bit scene and blasted it to ballistic dimensions. CONTRA III – THE ALIEN WARS™ is primed and designed to blow your mind. It will do things with your Super NES™ you never thought possible, and leave you quaking in your combat boots.

Mode 7 technology brings new meaning to military intelligence, engulfing you in a 3-D sensation and surrounding you with an alien-ridden apocalypse. Hyper-speed graphics run smooth with no breakups through vivid and volatile city streets, highways, skyways, factories and desert badlands to the guts of the archenemy alien, notorious Red Falcon. Scale walls and grip girders and ropes to maneuver your way past an army of gigantic beasts bursting out of your screen. Blast your way through side and top-view missions with advanced, double-fisted weapons. The explosions are the next best thing to being there, without the smell of smoldering alien.

This is the big one. The mission your Super NES was built for.







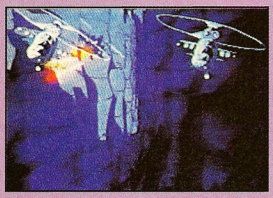
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INTERNATIONAL OUTLOOK

News, Previews, and Info from around the Electronic Gaming World



The fight near the mountainsides are extremely dangerous.



Fight a blazing battle over the lands of Easter Island.

Wolf Team of Japan / Mega CD-ROM

THUNDER STORM

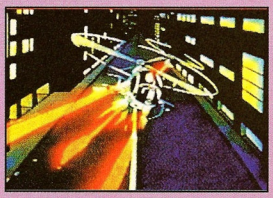
Based on the arcade version of the same name, Thunder Storm is a true graphic tour de force!

Set in a first person perspective, Thunder Storm straps you into the cockpit of a sophisticated military helicopter.

You have an awesome array of super weaponry available to blow away every enemy chopper you come across. You can select from heat-seeking missiles, laser cannons and sub-machine guns.

The most interesting aspect of Thunder Storm is the superb graphics thanks to the power of CD-ROM. Please note that these screens are not cinema displays. They are actual game screens!

A definite hit from the Wolf Team!



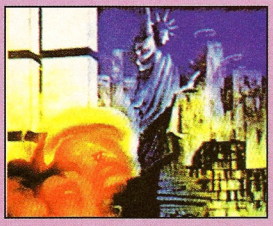
Good shot! That chopper was ready to blow you away!



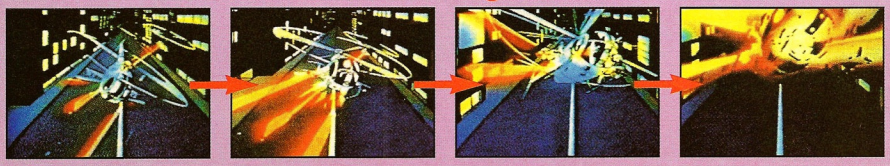
Ooh look! A potential target on which to test your missiles!







Dramatic scaling effects!!

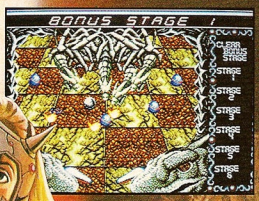


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SEGA GENESIS 16-BIT CARTRIDGE

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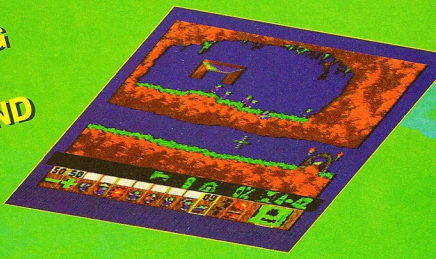
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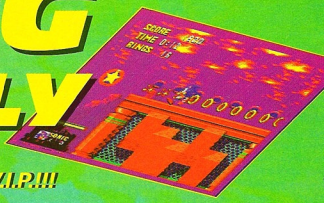


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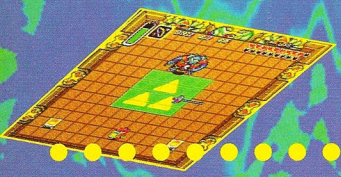
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Victor Musical Industries of Japan / Mega CD-ROM

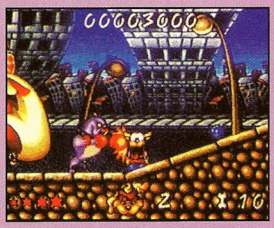
WONDER DOG

Introducing the latest new video hero from Victor, Wonder Dog!

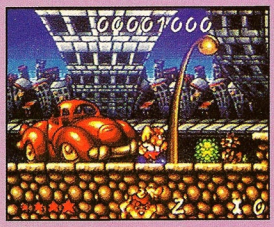
Mega CD-ROM technology has taken a stratospheric leap forward with this new title.

Wonder Dog completes zany looking levels while collecting power-up bones and wings that give it special abilities.

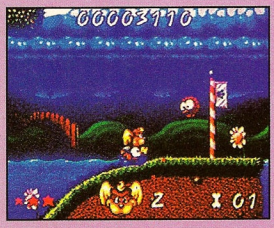
Wonder Dog should be a smash hit in the United States, if it should ever arrive!



OUCH! This bulldog really packs quite a wallop!



Take a leisurely stroll through a 'wonder'fully strange town.



There it is! The flag pole that signals the end of a level!

As seen on Video Power TV show.

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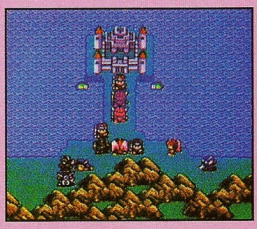
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Tonkin House of Japan/ Super Famicom

LIGHT FANTASY

Light Fantasy is a new role-playing game set in a fantasy time scale. Destined for greatness, Light Fantasy is a super long RPG with a constantly twisting storyline and highly detailed graphics.



WARRIOR OF ROME II

You too will hail Caesar when *Warrior of Rome II* hits the store shelves in June. Find *Warrior of Rome II* at the following retail outlets nearest you!

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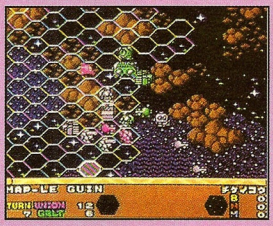
Electronics Boutique

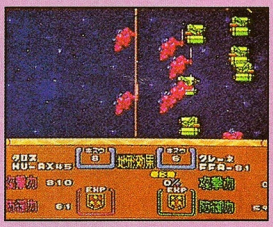
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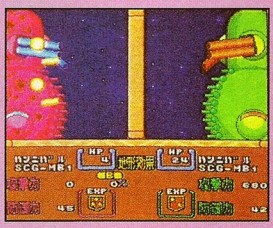
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Hudson Soft. of Japan / Super Famicom
EARTH LIGHT









Looking very similar to the original TurboGrafx-16 hit, Military Madness, Earth Light will shed some light on a new genre of Super Famicom gaming.

Military simulations are nearly non-existent for the Super Famicom. Earth Light, like Military Madness, has the same overhead battle scenes with the hexagon battlefield.

Choose from tanks, jets and robots to combat for you. If you are running out of good fighting machines, take over a factory or two and resupply your force.

An added feature is the space combat scenes where you can take over orbiting space stations.

Earth Light may just be one of the most original games out.

Konami of Japan / Super Famicom
MADARA 2



The party is ready to face new adventures when they enter the mysterious castle.

Madara 2 is an involving new RPG from Konami. You and up to three fellow warriors can form a undefeatable brigade of evil fighters.

As you travel through colorful lands, you fight hordes of undead creatures determined to kill you off and steal your possessions.

Enter castles that contain complex mazes that will thrill and astound you! Madara 2 will challenge even the best player!

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Return to ancient times as Julius Caesar and command the legions of Rome in your bid to rule the known world. An uprising in Asia is the setting for your quest to gain absolute power. But beware! Your enemies back in Rome await their chance to betray you!

The danger and action of the Roman era are recreated in this 8-Meg, 1 or 2-player military simulation spectacular! Plot and maneuver your forces as they battle the menacing armies of ancient Persia, Egypt and Arabia. Sail the Mediterranean in search of new lands to master in glorious triumph!

- The Campaign Mode challenges your skills as a military strategist to their ultimate limit!
- 2-Player simultaneous play with "Real-time" action intensifies the adventure!
- Destroy all enemy fortresses and armies and conquer the world!

WARRIOR OF ROME II

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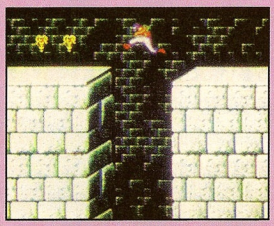
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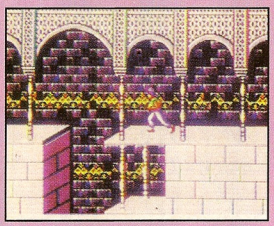
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Victor Musical Industries of Japan / Mega CD-ROM

PRINCE OF PERSIA



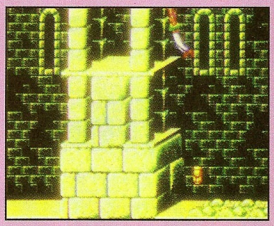


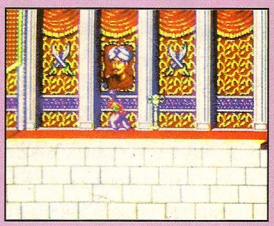
You have seen Prince of Persia released on virtually every video gaming format. Well, Victor Musical Industries is introducing its latest version for the Mega CD-ROM.

As the often repeated story goes, your lovely girlfriend has been kidnapped by an evil dictator and only you can save her.

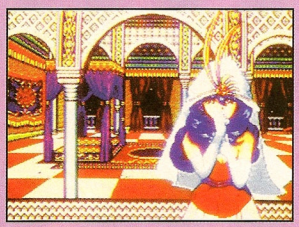
Prince of Persia features some of the most fluid animation ever seen! As the good Prince travels from place to place, his running movements are displayed with beautiful animation. Even the jumps and climbs of the Prince have to be seen to be believed.

The most worthy addition is the cinema displays. Each one has sufficient length to keep you interested, while filling you in on the story!











LOZC of Japan / Super Famicom

AGURI SUZUKI F-1 SUPER DRIVING

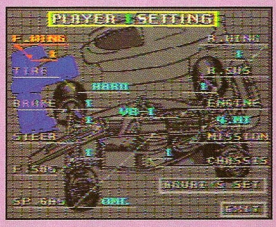


Take the hairpin turns at speeds in excess of 300 KPH!

Aguri Suzuki is one of Japan's top rated racers. Do you think you have the gall to challenge him? Check out F-1 Super Driving if you think you can muster the courage!

F-1 Super Driving allows you to tailor your car to meet changing track needs. You can adjust the suspension tuning, change tires and even throw in a larger engine for more oomph!

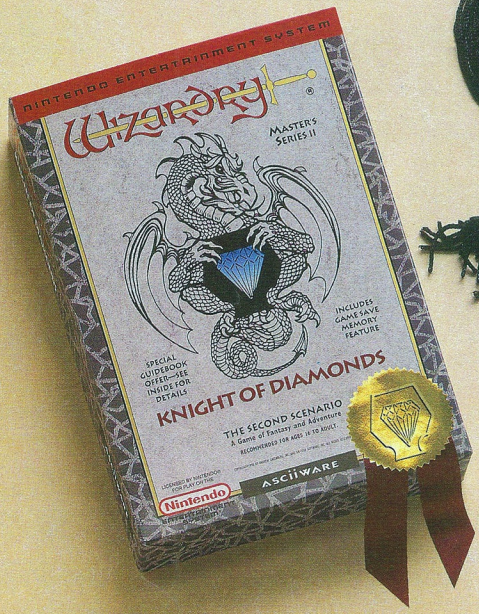
Take to the circuit and let Aguri Suzuki see what you have got!



Adjust all of your car's functions in the change screen.

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Nintendo



Get your Ph.D in RPG.

We've captured a special kind of magic in Knight of Diamonds, the Second Scenario. If you've never played Wizardry, you won't find anything like it on the Nintendo Entertainment System. This is role-playing at the highest level—a game in a class by itself. Soon, you'll find out what experienced players already know—playing Wizardry isn't easy. But stopping is even tougher.

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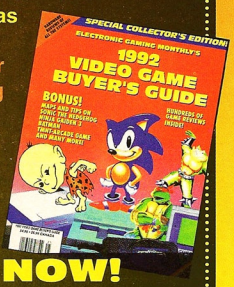
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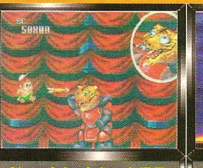
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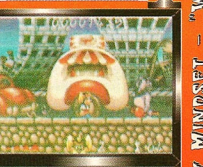
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(Ocean/Super NES)

Four Extra 1-Ups - Once your game is over and the Continue/Quit screen appears, go all of the way to the left of the screen instead of going through one of the two doors. You will enter a secret room that contains four 1-Ups! If you want to get to the Continue/Quit screen faster, press START while in play, and then press SELECT for the option to quit.

Colin Capstick
Nova Scotia, CAN







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TOP GEAR

(Kemco/Super NES)

Passwords - Go past the title screen, to the option screen where you will be able to pick the country in which you will race. Select the "Country" option and you will see a password screen. The following list will enable you to choose your starting country for your next race:

AMATEUR

South America - MOONBATH
Japan - GEAR BOX
Germany - CAR PARK
Scandinavia - ROAD HOG
France - EMULATOR
Italy - ANALYSER
U.K. - HORIZONS



Select the country option on the options screen.

PROFESSIONAL

South America - FOUR MEG
Japan - LEGEND
Germany - THEWORLD
Scandinavia - LETSRACE
France - ALCHEMY
Italy - A LOOPER
U.K. - SEASONAL



Enter the password for the country of your choice.

CHAMPIONSHIP

South America - EDUCATED
Japan - OILCLOTH
Germany - WRECKAGE
Scandinavia - CARACOLE
France - EPYLLION
Italy - GLUCAGON
U.K. - KEELSON

Doug Shearer
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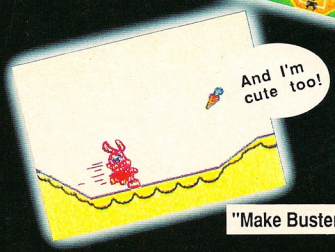


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NO CODES

NO PROGRAMMING



"Make Buster A Speedster!"

Here's a neat trick for Tiny Toons that can be done only with GAMEHANDLER. You can make Buster or any of the other characters go super-speed to complete any level. This one's real easy. When you make Buster run to the left, just keep tilting your GAMEHANDLER controller to the left real far. Buster will go into a cute pose facing left still, but now he'll be moving to the right at breakneck speed.

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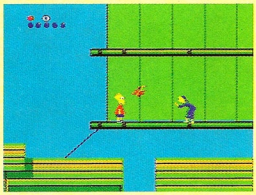
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NEW GAME GENIE CODES!!

BART VS. THE WORLD

(Acclaim/Nintendo)

Game Genie Codes - These codes should help you out in this game.
SZONIPST - Infinite lives
SZVVEKVK - Infinite energy
EISVNGEY - Lose lives more easily
OLUNPPOP - Infinite firecracker balls
PAEZPAAE - Start with 99 firecracker balls
PAXXVGLE - Start with 9 lives
SZNZPEVK - Infinite tries for card match game



NINJA GAIDEN 3

(Tecmo/Nintendo)

Game Genie Codes - Here are some of the better codes for this cool game. You must have a Game Genie unit for these tricks to work. Enter the codes as follows:
SZVZIIVG - Infinite time
AESPKYPA + AEKOXNZA - No power required for Windmill Throwing Star
AEKOUNAA + AESPENAA - No power required for Fire Wheel Art
AEKOVYGP + AESOEYZA - No power required for Invincible Fire Wheel
AEKOKNAA + AESPONAA - No power required for Dragon Fire Balls
AEKOSNZA + AESPNYPA - No power required for Vacuum Wave Art



The timer will keep running in a circle and you will never run out!



Collect this weapon and your power will not be consumed by using it.

MEGA MAN 4

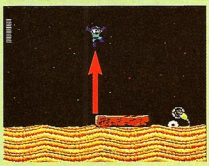
(Capcom/Nintendo)

Cool Game Genie Codes - Here are some incredible codes for Mega Man 4.
SZUGUAVG - Infinite lives
GXNPZTVG - Infinite energy pods
AEOAIEPA - Instant megablast
YXEAIOZO - Longer sliding
ZOEAIOZP - Shorter sliding
GEOAGPZA - Faster sliding
ZANKPTPA + ZEVALLPA - Faster running
AAKEYPIE - Mega jumping
GXENESOO - Infinite weapon power
GXVRIPSA - Don't take damage from enemies









MONSTER IN MY POCKET

(Konami/Nintendo)

Virtual Invincibility - You must have a Game Genie unit to make this trick work. This code will enable you to walk through enemies, and certain other obstacles, except for spikes and falling down holes. Put in the following code at the password screen:

AAAETV

Shane Diement
Ontario, CA



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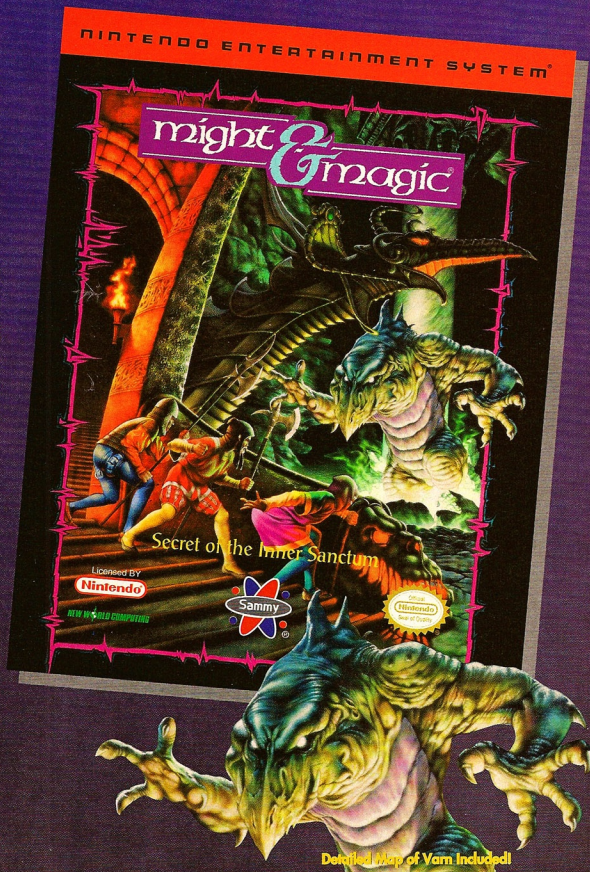


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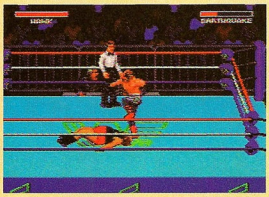
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WWF SUPER WRESTLEMANIA

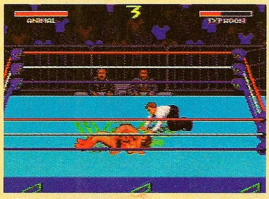
(LJN/Super NES)

Pin Earlier In Match - Get your opponent down to a little below half of his energy. Once you do this, and you get him down on the mat, press the X button to pin him and then immediately hold UP on the control pad while holding the Y button. The referee will count to three and your opponent will not be able to get up off of the mat! You can do this with one player against the computer, or in a two player game against an opponent, but it will not work with the Tag Team or Survivor Series.

Stephen Perry
West Yarmouth, MA



Pound your opponent until his power meter is below half.



Pin your opponent and the referee will start counting.



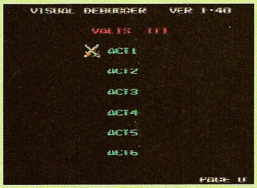
While pinning him, do the trick and he will not get up!

VALIS 3

(TTI/TurboGrafx CD-ROM)

Secret Act, Sound and Message Test - All you have to do to bring up this special message screen is to press these buttons at the title screen in this order: 2, 2, LEFT, RIGHT, DOWN, UP and RUN. You will now be able to watch all 6 cinema display acts and hear all the sounds and music without having to play through the entire game.

Allen Gallardo
Chicago, IL





DESERT STRIKE

(Electronic Arts/Genesis)

2 Extra Lives - This game becomes tougher after a mission or two; therefore, some extra lives might come in handy. Thus, to add two lives to your current three, enter the following code on the password screen:

TQQLOM

This will add two lives to the ones you already have for a total of five lives! Then, you can start the game, or put in your own level code to start on higher levels.

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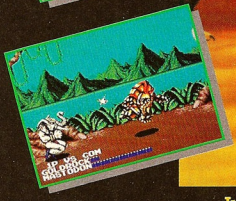














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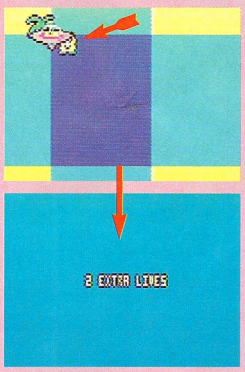
SUPER SKWEEK

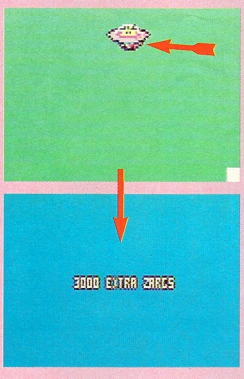
(Atari/Lynx)

Forbidden Islands, Extra Lives, Extra Coins - Choose a "Normal Game" from the options. At the map screen, position Skweek (or Skruch) over the "O" in the word, GARGOUIL LAND and scale until you cannot fly any lower. You will see a snorkeling furball. It may take some positioning, but you should maneuver yourself over the furball and then press OPTION 1 and you can go to the forbidden islands. If you want two extra men, scale onto the small island directly to the right of the WELCOME ISLAND in the upper right corner of the dark blue spot. You will see a Skweek next to a palm tree. Hover over it and push OPTION 1 for two extra lives. To gain 3000 extra coins, scale over to the large body of water in the PAGALAGOS ISLAND. You will see a Skweek. Hover over it, push OPTION 1 and the cash is yours.

Lee Slone
Palo Alto, CA







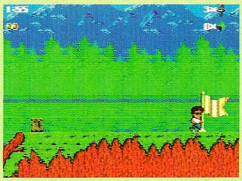
KID CHAMELEON

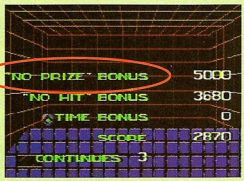
(Sega/Genesis)

No Prize Bonus - In Kid Chameleon there is an easy way to earn an extra 5000 points. Just go through the level, but do not pick up any items. You will receive a 5000 point "No Prize Bonus" when you end the level.

Ben Osborne
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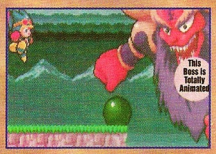


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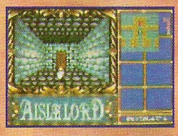
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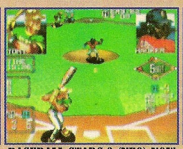
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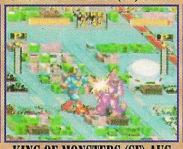

FIRE DODGEBALL (SF) JULY


GENOCIDE (SCD) JUNE


GODS (SCD/MD) JULY


GUNFORCE (SF) JULY


HOOK (SNES) JULY


KING OF MONSTERS (SF) AUG


LAST BOUT (SF) JUNE


MAGIC SWORD (SF) MAY


MONSTER MAKER (SCD) AUG


MUSASHI (MD) JUNE


MUSYA (SF) NOW


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NEW ADV. ISLAND (PC) JUNE



NINJA COMMANDOS (NEO) JUNE


PARODIUS (SF) JUNE


RANMA 1/2 (SCD) JUNE


TERMINATOR (GEN) JULY


THUNDERFORCE IV (MD) AUG


COMBATRIBES (SF) AUG


TWINKLE TALE (MD) JUNE


AFTER BURNER 3 (MD-CD) JULY


DRAGON QUEST V (SF) AUG


PHALANX (SF) JULY


SPLATTERHOUSE 2 (GEN) JULY


GOLDEN FIGHTER (SF) JULY


TURTLES IV (SF) JULY


BATTLE SMASH (MD) AUG


WONDERDOG (MD-CD) JUNE


WONDERDOG (MD-CD) JUNE

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AMERICAN AMUSEMENT MACHINE ASSOCIATION



Capcom

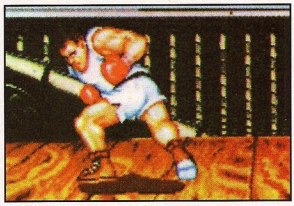
STREET FIGHTER 2: CHAMPION EDITION

For the past couple of months, our faithful readers have been sending in the methods to perform the new boss attacks, so we decided it was time to set the record straight! The code is as follows: L-left, R-right, U-up, D-down, C-charge for two seconds, DL-down left corner, etc.

Balrog, the American boxer, has three power moves, plus a headbutt. The moves are a charging uppercut, a charging hook punch and his awesome turn-around punch. Vega sports a backflip, wall climb slash, wall climb back drop, rolling triple attack and his normal back drop. Sagat wields the Tiger Uppercut, a low tiger ball, a high tiger ball and a throw. M.Bison has his flaming torpedo, head stomp and a flip kick. Watch out for this fearsome foursome in Street Fighter 2!



BALROG

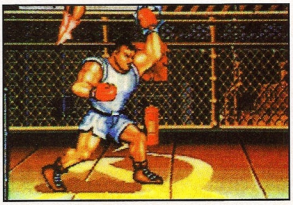


TURN-AROUND PUNCH

Balrog's most deadly attack is his turn-around punch. It can clock a

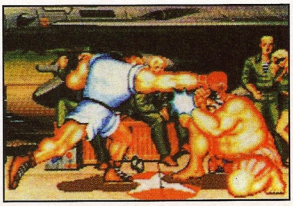


full 1/4 of your energy in one hit! Hold down all three punch or kick buttons and release to unleash this devastating blow!



CHARGING UPPERCUT

Pull back for two seconds, push forward and press a kick button.



CHARGING HOOK PUNCH

Pull back for two seconds, push forward, and press a punch button.

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Somewhere in the deepest space of the Gamma Mu Eta system lies a planet no one knows to be live or dead. The surface appears to be moving, but not like oceans, according to displacement readings and photos from a probe nearby. What mysteries are held by this big green glob in the middle of space?

This question and others have been left in the somewhat capable hands of space jockeys Todd and Rooney. The administration supplies them with everything they need to plot and document Slime Planet. Our heroes hop onto their own Slime World Express, headed for danger, excitement and maybe even death.

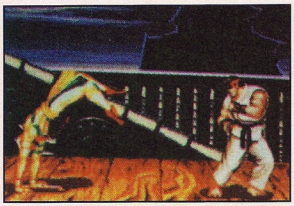
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VEGA



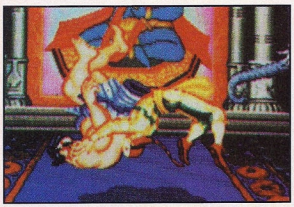
BACKFLIP

Tap backwards a couple of times to perform a backflip.



TRIPLE ROLL ATTACK

Charge back, push forward and press a punch button.



WALL DROP

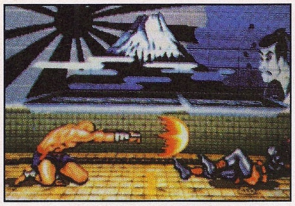
Charge down, push up and kick. Press any punch when up close.



WALL SLASH

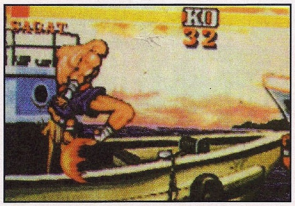
Charge down, push up and kick. Push down and punch when close.

SAGAT



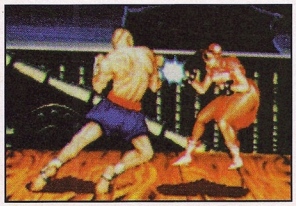
LOW TIGER BALL

Push down, down forward, forward and press a kick button.



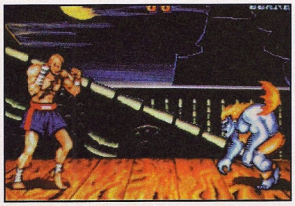
TIGER KNEE

Use down, down forward, forward, up forward and any kick.



TIGER UPPERCUT

Push forward, down, down forward, forward and any punch.



HIGH TIGER BALL

Push down, down forward, forward and any punch button.

M. BISON



FLIP KICK

Charge back for two seconds, push forward and press kick.



HEAD STOMP

Charge down, push up and a kick button. Rebound with a punch.



FLAMING TORPEDO

Charge back, push forward and any punch button.



Not bad, eh?Well, that's it for now, but who knows? Keep an eye on these pages! This is one of those things that make you go...

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NEXT WAVE

NEW SOFT NEWS

With CES just days away, the software companies are now starting to talk about their Fall and Winter line-up. The biggest news comes from Tecmo. While it is common knowledge that they are doing NBA Basketball for the NES and Super NBA Basketball for the Super NES, what is revolutionary is what they are doing in the games. The basketball season consists of some 1,186 games. That would be a lot for a player to sit down and play. In their carts you can do that, or you can program in any win-loss record for the teams! Pick up the sports pages half way through the season, program in the current real win/loss stats, and finish the season! Or, put in stats that equal a playoff situation, and then start playing the playoffs. Why others like E.A. haven't thought of doing this is a mystery, but, one thing's for sure, NBA Basketball is going to be one hot cart.

In other news, American Technos is doing Street Challenge for the NES; Capcom is going back to Disney for 2 new S-NES games - Land of Mystery starring Mickey Mouse, and Goof Troop. They also got the Star Wars and Empire Strikes Back titles for the Game Boy. EA is updating their Genesis hockey game to now include the actual NHL players. Parker Brothers is taking their popular Monopoly and Clue to the Genesis. Taito is working on a game called Panic Restaurant for the NES and one called Knight Quest for the GB. Virgin is porting over McKids to the GB, it will be called Two Cool Kids; they also are working on a Genesis hockey game to be endorsed by Gordie Howe. For the latest on the games of CES don't miss out special 32 page mag packaged along with this issue of EGM!

SHADOW OF THE BEAST

IGS / Super NES

Introducing Shadow of the Beast. Previously available for personal computers and the Genesis, IGS is proudly bringing this action title to the Super NES.

Many years ago, a small child was stolen from his parents and carried to a sacred temple. Once there, the child was changed into a beast by mystic chants and rare animal bloods. However, he has learned his true past and seeks his revenge against the masters that did this to him.

Shadow of the Beast features excellent animation and an eerie soundtrack that will send chills up your spine!







Use perfect timing to run past the scaling eyeballs.



The Red Dragon attacks you with exploding bombs!



Punch the blue orb that the statue is holding to receive a special weapon.



Yikes! It is the first Boss! Utilize your new special weapon to waste it in no time!

HURL THROUGH SPACE







It's so fast, it'll make your teeth rattle. So intense it'll make your toes curl. So action-packed, you'll go rocketing, blasting, and splashing your way through 8 stages in Thunder Spirits™, the Super NES™ Action/Arcade classic. It may take facing horrific 3-D creatures & multi-level scrolling. It may take a will of iron & nerves of steel. But you've got what it takes! Even if you have to hurl.

SEIKA

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EGM EXCLUSIVE!

SKÜLJAGGER: Revolt of the Westicans

ASC / Super NES

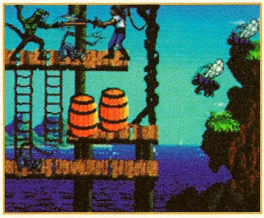


Westica sure is a creepy place! Huge insects and Sküljagger's creatures are here.

Sküljagger is a ground-breaking Super NES game, combining a fully illustrated 80 page action/clue book with a superb side-scrolling action game. Sküljagger is the first video game to use the manual as an integral part of the game play!

The story takes place on an exotic jungle isle called Westica and features Storm Jaxon, a sword-swiping, bubble gum chomping rebel who sparks a revolution against Captain Sküljagger.

Look for Sküljagger this fall!



Here we see Storm Jaxon sword fighting with one of Sküljagger's minions!

JIMMY CONNORS PRO TENNIS TOUR

UBI Soft / Super NES



As you compete in different parts of the world, you will notice things like the court color and how the crowd reacts to your scores.

The tennis champ, Jimmy Connors, is now appearing on the Super NES for all armchair tennis hackers!

A great deal of work went into making Pro Tennis Tour a true simulation. Each of the players look different, and are loosely modeled after real people.

There are right and left handed players. Jimmy Connors is featured as a left handed player and uses his signature neon yellow racquet.

Jimmy Connors Pro Tennis Tour is being developed by Blue Byte and will be published by UBI Soft.



Pro Tennis Tour allows for some pretty powerful hits. By pressing button sequences on the pad, you can do kick serves and top slices.

CAPCOM'S NFL FOOTBALL*

Capcom / Super NES



The view of the field is from an overhead perspective. With all 28 NFL teams to choose from, you can have a real grudge match competition.

Capcom's NFL Football is a new one or two player sports extravaganza. Not only can you play an exciting game of football, but there are some special features never before offered in a professional football simulation.

There is a practice mode that explains how and why certain plays are used, a special MVP mode that challenges players in a series of situations and a coach mode to coach from the sidelines.

Capcom's NFL Football is scheduled for a July '92 release.

* NOTE: The name of the game is preliminary and subject to change.



Customize your game by selecting new difficulty levels, picking the type of event and deciding how you would like the plays executed.

DRAGON WARRIOR IV

Enix / NES



The party of brave adventures is travelling through one of the first castles. You will learn much more about your quest later in the castle.

The Dragon Warrior series has always been an exciting role playing series for the NES. Now being introduced is Dragon Warrior IV!

Your band of merry men are ready to fight any force that dares oppose all that is good and pure.

Defeat any nasty beasts you come across and either earn gold pieces, or steal the possessions the creatures had with them.

Your fellow warriors are prepared to fight for justice, are you?



Fight! Hordes of beasts stand poised to strike at any moment. Use your magic spells and swords to send them to their graves.

R.C. GRAND PRIX

Absolute Entertainment / Game Gear



With your race winnings, you can purchase hop-up items to blow away the competition!

R.C. Grand Prix delivers the thrill of a radio-controlled car race for up to four players! One player races against three computer controlled opponents.

Each of the10 courses gets harder and trickier as the racers zoom through track cross-overs, hairpin curves and other high-speed challenges.

Players compete for trophies and prize money to purchase hop-up parts for their cars. It offers plenty of portable excitement from Absolute!



Cross the finish line before your opponent can knock you off of the course!

SPIDERMAN vs. THE KINGPIN

Flying Edge / Game Gear

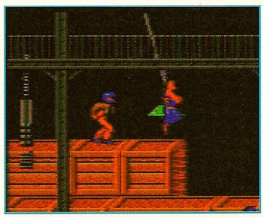


Scale the walls of the Daily Planet to enter the open window and rest for a time.

Your friendly neighborhood spiderman is swinging his way to the Game Gear. That nasty Kingpin has gone on television and spread some nasty rumors about Spidey planting a bomb.

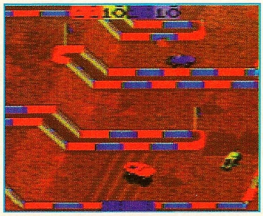
If Spiderman is to clear his name, he will have to travel through the Kingpin's underground and wipe out his henchmen.

Use webs, punches and kicks to stop the major foes and bosses. You can also just swing completely over the enemies to avoid them.



Swing over gun-toting thugs, like these, to go face to face with another ugly Boss.

SUPER OFF ROAD
Virgin Games / Game Gear



You control the red truck around the course. Watch for ripples in the track.

Have some serious off road fun - the portable way! Super Off Road for the Game Gear has all of the fun of the arcade version, but it has been perfectly shrunk down.

Although the size is reduced, the fun sure has not been. You race around a variety of complex dirt tracks and hope to place in the top three. Depending on your place, you receive prize money to power-up your race truck!

Do you think you have what it takes to challenge Ivan Stewart?



Use your hard earned winnings to purchase better items for your truck!

KUNGFOOD
Atari Games / Lynx



In stage one, you battle in the freezer. Battle the freezer burned enemies to pass.

For a dose of originality in a fighting game, Kungfood may just be the game for you.

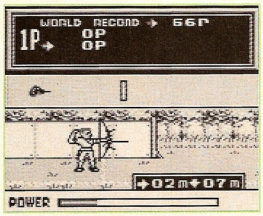
You are engaged in research at the top secret Odnet Videogames Center. Your experiments create Rynoleum, a compound that deforms all life it comes in contact with. You have been deformed by this compound, so you must fight off the strange creatures it has created.

Battle through your kitchen area and hope the stuff wears off before your new form becomes permanent.



Stage 2 finds you in the fridge. Beware of the kicking, killer carrots!

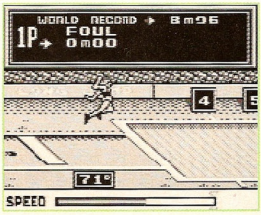
TRACK AND FIELD
Konami / GameBoy



Test your accuracy skills in the archery tournament. A steady hand will prevail.

In the spirit of the Olympic tradition, Konami has brought forth its latest addition to the GameBoy, Track and Field.

Compete in many events, such as the discus throw, hammer throw, archery and high jump. Konami has done a great job at keeping the characters moving in smooth motion. Set new records for your friends or the computer to beat. You can compete in one event, or go for the entire series. The gold is waiting to be awarded. Will it be yours?



Reach for the stars in the fast paced high jump. Run quickly and play in the sand.

NOW THE POWER 2 FIGHT BACK...

BECOME INVINCIBLE!!

ACTION REPLAY CARTRIDGE



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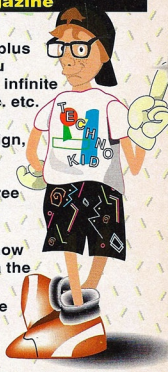
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- Action Replay is a powerful cartridge featuring its own on-board LSI chip specially designed to allow the user to effectively "re-program" their games cartridges so they can play their favourite games to destruction!
- Full instruction manual gives you the parameters for most of the latest games plus many of the older favourites. We give you simple, easy to use inputs to get more or infinite lives, more fuel, more energy, cheats, etc. etc. with your favourite GENESIS games.
- With its advanced ASIC hardware design, the Action Replay cartridge can react to new games as they appear. More parameters are available every month - free of charge to Action Replay owners!
- No user knowledge is required at all -if you can play the game you already know how to use Action Replay. All input is via the joystick/pad -it couldn't be simpler.
- Also works as an adaptor for Japanese type cartridges. (worth up to $30)



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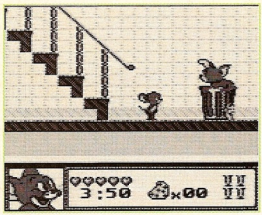
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TOM AND JERRY

Hi-Tech / GameBoy

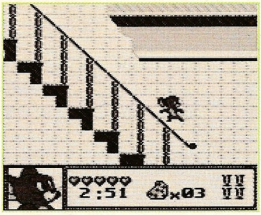


Look out Jerry! Tom loves to hide and sneak attack poor Jerry. Use the balls to get rid of this pesky feline.

The classic cat and mouse team are up to their old tricks again! Tuffy, the little mouse with a voracious appetite, is lost far from home. Jerry hears his plea for help and sets off in search of the little tyke.

Tom has also heard the cries and is a constant threat to Jerry and Tuffy.

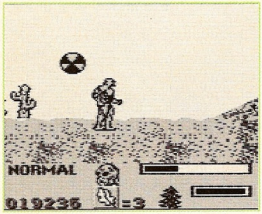
In this action game, you control Jerry on this mission leading through a house. Collect cheese power-ups and throw bouncing balls to get rid of minor menaces.



Jerry can slide down the hand rails of the staircases to build up a blast of super speed!

SWAMP THING

THQ / GameBoy



Nuclear waste is a problem everywhere. Swamp Thing must rid the waste from Earth.

The evil Dr. Arcane has hatched a scheme to rule the world. By releasing mutation serum into the atmosphere, he will transform Earth's inhabitants into an army of Un-Men for him to rule.

One thing stands in his way - Swamp Thing, Defender of the Biosphere!

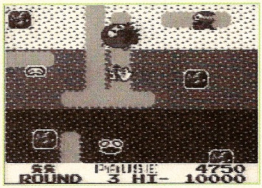
To build his special powers, Swamp Thing must help endangered animals, clean up garbage and help to get rid of nuclear waste polluting Earth's environment.



This poor seal has been covered by an oil slick. Use your powers to remove the oil.

DIG DUG

Namco / GameBoy

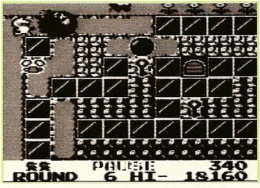


The classic game is just like the original arcade game. Use the air-pump to inflate and pop your enemies. Keep an eye for threats above, though.

Video game fans will soon be able to play the arcade classic, Dig Dug, anywhere they go!

Many of you are already familiar with the Dig Dug character. He is a space age gardener desperately trying to fight off vicious creatures like Pookas and Fygars from destroying his garden.

Besides the classic Dig Dug, there is also a new Dig Dug adventure. Dig Dug must collect keys to travel to new levels. New weapons include bombs and 16 ton weights.



The new adventure has Dig Dug searching for keys, popping bigger enemies, and dropping 16 ton weights to squash his enemies.

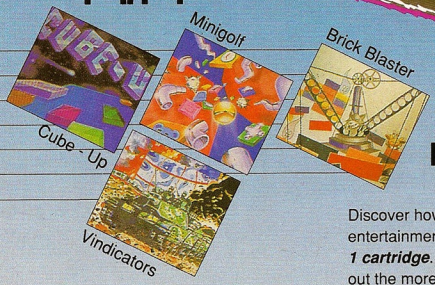
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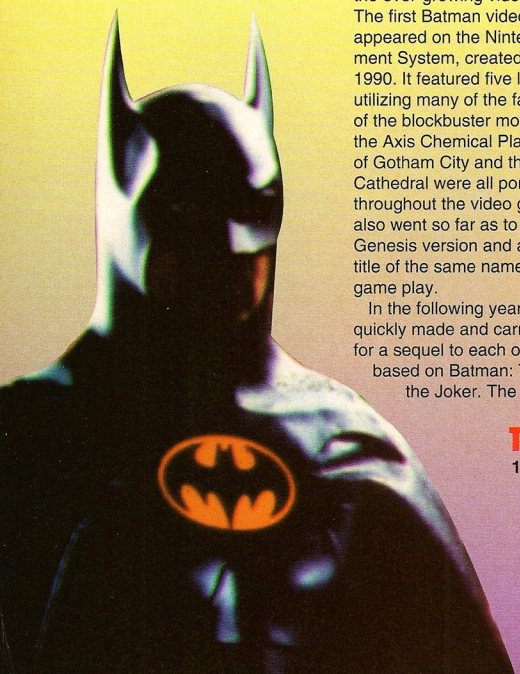
BATMAN™ RETURNS

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TM

AN ONGOING SAGA OF JUSTICE...

One of the greatest American heroes of all time would have to be Batman, the Caped Crusader. His legacy has entertained several generations of men and women ever since his dramatic appearance on the comic book scene in Detective Comics #27 back in 1939! Ever since then, he has appeared in numerous comic books of his own, plus several guest appearances in others. Batman has also shown up in a few black and white picture shows and finally, he starred in his own television series in 1966. Recently, nearly everyone in America was treated to the masterful movie Batman, starring Michael Keaton, Kim Basinger and Jack Nicholson. This summer, the sequel, Batman Returns, is going to hit the silver screen full force, backed by secretive plots and mystery guest appearances. This could be the movie of 1992!



AN ONGOING SAGA OF VIDEO GAMES...

Another not so well-known playground for Batman fans has been the ever-growing video game scene. The first Batman video game appeared on the Nintendo Entertainment System, created by Sunsoft in 1990. It featured five levels of play utilizing many of the familiar settings of the blockbuster movie. Places like the Axis Chemical Plant, the streets of Gotham City and the Gotham Cathedral were all portrayed throughout the video game. Sunsoft also went so far as to create a 16-Bit Genesis version and a Game Boy title of the same name with different game play.

In the following year, Sunsoft quickly made and carried out plans for a sequel to each of these formats based on Batman: The Return of the Joker. The NES and

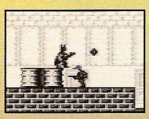
BATMAN...

When Bruce Wayne was but a young lad, he was granted the horrible privilege of watching his parents being murdered before his very eyes. Since that moment, he ceased to be Bruce Wayne, but instead became his alter ego: Batman, the Dark Knight! In his quest to protect Gotham City, Batman met and fell deeply in love with the photo journalist Viki Vale. The Joker is an evil man disfigured physically and mentally by a chemical accident. He is the man who murdered Batman's parents, and now he is the one who has kidnapped Viki Vale. Only Batman can rescue her!



Batman NES Sunsoft 1990

Batman Game Boy Sunsoft 1990





Batman Genesis Sunsoft 1991

THE EVOLUTION OF BATMAN

1939

First appearance in DC Comics #27



First appearance in movies (B&W)



1966

First appearance on TV series





GameBoy versions have already been released, while the Genesis version is almost ready for production. These games chronicle the Joker's return to a life of crime after miraculously surviving the fall from Gotham's Cathedral. Each of these titles feature enhanced graphics over their predecessors, and even better game play.

With the rise of the movie this summer, Konami has jumped at the chance to create Batman Returns for all three Nintendo formats: the NES, the Super NES and GameBoy. Each game will feature key points and scenes taken directly from the sure-fire hit movie. Of course, Sega couldn't be left out of the spotlight, so expect to see the Genesis and Game Gear versions of Batman Returns to appear soon. Sega will be programming its versions itself.

The latest version of Batman Returns is, amazingly enough, on the Atari Lynx! This 2-Meg wonder sports vivid color and tons of action.

BATMAN: RETURN OF THE JOKER...



Batman: Return of the Joker NES Sunsoft 1991



Batman: Return of the Joker GB Sunsoft 1991

Peace has returned to Gotham City, and Batman is taking a breather. However, the Joker did survive his tragic fall from the Gotham Cathedral and as his broken bones heal, he is plotting his revenge. Very soon, Batman finds himself embroiled in another evil scheme masterminded by the only man crazy enough to pull it off: the Joker. Hang on, Batman, this will be the ride of your life!

The music soundtrack is digitally mastered and converted, and the level bosses are huge! Atari plans on releasing the cart this June, just in time for the movie to gain public approval and awareness! For an exclusive **EGM** 2-page preview of Batman Returns on the Lynx, just turn the page! Look for more information to be released in the upcoming issues of EGM on the other versions of this classic hero.



Batman: Return of the Joker Genesis Sunsoft 1992

Batman: Return of the Joker Super NES Sunsoft 1992



BATMAN RETURNS...



Batman Returns NES Konami 1992

Batman Returns Game Boy Konami 1993

Coming Soon!!

Batman Returns Super NES Konami 1993

Coming Soon!!

With the Joker finally at peace, Batman has hung up his cape for awhile, but is Gotham City really safe? This summer Batman returns in a full-length feature film and six (count 'em) video games! A few of the titles will not appear until later in 1992, and a couple will not hit the store shelves until early 1993! Keep your eyes peeled to **EGM** and your local movie theaters for the scoop on this upcoming smash hit. There is no word yet on exactly what form Batman will take when the CD-ROM systems hit the U.S marketplace, but the entire **EGM** staff is impatiently waiting for a gargantuan game filled with live-action cinemas and CD music on the Sega-CD and the Super NES-CD units...

Coming Soon!!

Batman Returns Genesis Sega 1992

Batman Returns Game Gear Sega 1992





Batman Returns Lynx Atari June 1992

1990

NES - Batman (Sunsoft)
GB - Batman (Sunsoft)





1991

NES - Return of the Joker (Sunsoft)
GB - Return of the Joker (Sunsoft)
Genesis - Batman (Sunsoft)





1992

Lynx - Batman Returns (Atari)
NES - Batman Returns (Konami)
Genesis - Return of the Joker (Sunsoft)
Genesis - Batman Returns (Sega)
GG - Batman Returns (Sega)
S-NES - Return of the Joker (Sunsoft)





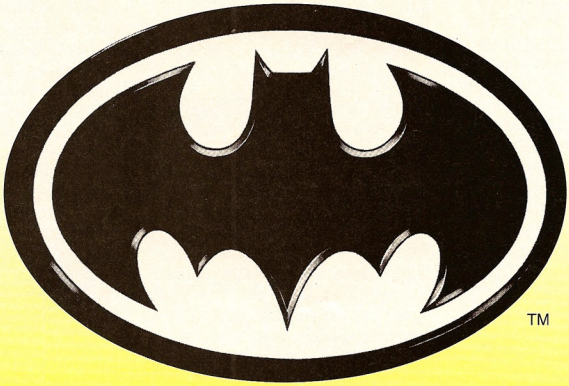
1993

GB - Batman Returns (Konami)
S-NES - Batman Returns (Konami)



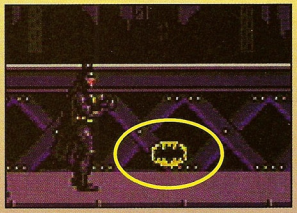


BATMAN™ RETURNS



AN EGM EXCLUSIVE!

Lynx players have had the rare pleasure of enjoying excellent portable gaming, and now they can even enjoy possibly the greatest game for the Lynx yet! Batman Returns is a fast-paced, high-action game that will keep the best gamers on their toes looking for the next challenge. Based on the actual movie script, Batman Returns is filled with secrets and familiar guest stars. Since the actual game play is so similar to the real screen play,



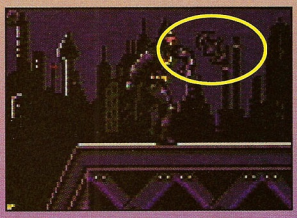
This icon revives some of your health points. Don't miss any!



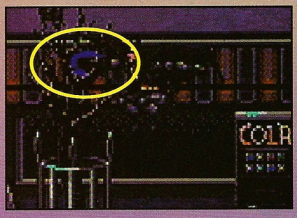
This icon will give you some acid vials to throw at certain enemies.



This is the game that Lynx players have been waiting for.



Your Batarang stock can be refilled if you get this icon.



Not all icons are completely visible, so check behind many items.

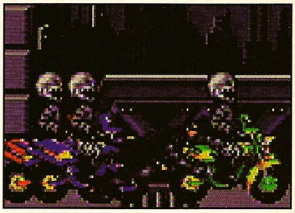
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These thugs will take a couple of hits before you can get by.



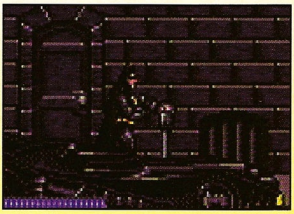
Watch out for these clowns, they pack dynamite!



Don't be caught unaware when these bikers come out!



These big guys just love to bowl grenade balls at Batman!



Can Batman defeat the Penguin and his deadly machines?

EGM cannot divulge very much of the storyline and plot. Ah, the price you have to pay for a scoop!

So, as everyone knows, Batman has defeated the Joker in a climactic finish from atop the Gotham Cathedral. In doing so, he has cleared his name and saved Gotham City. Now, a new menace threatens Gotham City as a well known woman is kidnapped by the fiendish Penguin and his cohort, the Catwoman. Commissioner Gordon has called Batman on his secret phone and now it is up to Batman to discover the incredible scheme of these two new super-villains.

In the Lynx version of Batman Returns, you are Batman traveling through four intricate levels trying to uncover the Penguin's plot against the fair city of Gotham. Along the way, you will meet up with some of the most unsavory villains known to man. Who is the Penguin, and why does he seek to destroy Gotham City? Why is the beautiful, but deadly, Catwoman on his side? Only Batman is able to answer the call, and hopefully, it won't be too late.

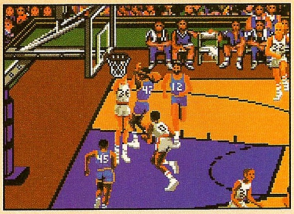
In your travels, look for valuable power-ups that will allow you to take the frightful stage bosses and maintain your health. It won't be easy tracking the Penguin, but you are Batman!



EGM'S OLYMPIC HOPEFULS!!

GO FOR THE GOLD!

It's that time again; the time when countries around the world gather their athletic stars and compete for the coveted Olympic Gold Medals. These athletes will attempt to prove their worthiness for these valuable awards by competing in several sporting events designed to test their stamina, strength and endurance. The most common of these events are known to us all: the 100 meter dash, weightlifting, the pole vault, and competitive diving. It is during this time that the world sees a ray of hope, and when their young men and women reach for the glory of being named number one. Will this year be any different for the Olympic hopefuls? Stay tuned here and find out...



USA Basketball is slams and jams beyond its competition!



Gold Medal Challenge has 17 events designed to test your skill!

ADDED REALISM! BETTER GRAPHICS!

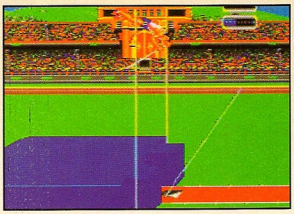
With the Summer Olympics upon us, not to mention the Summer CES show in Chicago, several companies are bringing out some of the best sports titles to hit the store shelves. Typical EA titles like the all-new USA Basketball are reserved for serious sporting enthusiasts. If you cannot appreciate the skill and effort that went into Barcelona '92 for both Genesis and Game Gear, you should play RPGs instead. Finally, no Olympic collection would be complete without the 17-event monster, Gold Medal Challenge for the NES!

THE SUMMER OLYMPICS VS. THE SUMMER CES

It's that time again; the time when companies around the world gather their upcoming titles and compete for the coveted EGM Platinum Award. These games will attempt to prove their worthiness for this valuable award, being rated by our four top-notch reviewers trained to test their graphics, game play, sound and difficulty. The most common of these titles include: action, adventure, fighting, racing, maze, puzzle, RPGs, and of course, sports. It is during this time when the world sees all of the new games that young men and women reach for the magazine being named number one, EGM. Will this year be any different for the CES hopefuls?Stay tuned here and find out...



Barcelona '92 on the 16-Bit Genesis has awesome animations!

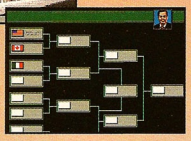


Barcelona '92 on the Game Gear is high flying Olympic fun!

TAKE IT UP!

The Olympics just would not be the same without a globe shattering basketball tournament featuring the best basketball players from around the world. Play the computer or a friend in the most in-depth contest of dribbling and cross-court shots ever! Select from several worldly teams and go over their statistics just like an actual coach. Then, prepare yourself for REAL basketball action, as you charge your basket and take the ball up for a reverse dunk! Electronics Arts is taking the sports genre by storm! Do not miss any of the action!





Pick a team (any team) and play hard!

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	ELECTRONIC ARTS	GENESIS	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	N/A	SPORTS	100%



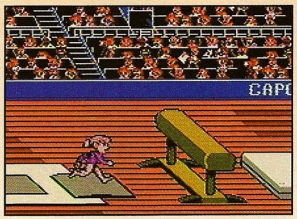
Full court action at its best!



USA BASKETBALL



GOLD MEDAL CHALLENGE



Test your poise on the vault horse!



How much can you lift?

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	CAPCOM	NES	AVERAGE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	2 MEG	17	SPORTS	100%

NO PAIN, NO GAIN!

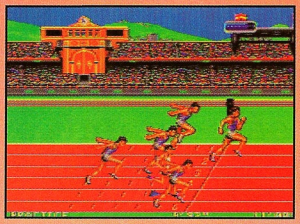
Capcom isn't about to let everyone else steal the show, so they have set out to create the most comprehensive 8-Bit Olympic title to date! With 17 different events to practice and excel in, you had better have some very strong, fast fingers! Choose from 12 countries in the following events: 100 meter dash, 200 meter dash, 400 meter dash, 400 meter relay, 110 meter hurdles, long jump, triple jump, high jump, javelin throw, shot put, 100 meter freestyle, 100 meter breast stroke, 100 meter back stroke, 100 meter butterfly, 200 meter medley,



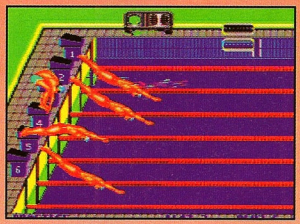


weightlifting and the vaulting horse.

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	U.S. GOLD	GENESIS	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	7	SPORTS	100%



The 16-Bit Sega machine shows off its stuff at the finish line!



Take to the waters with earnest, but watch your stamina!

LET THE GAMES BEGIN!

With the summer games coming soon from Barcelona, U.S. Gold is bringing Barcelona '92 to the 16-Bit Genesis and the 8-Bit Game Gear systems! Now you can compete at home, or on the road!

Barcelona '92 features all of the major events that will actually happen during the course of the summer games. There are seven events to choose from including track, hammer throw, diving and archery.

A few of the options include practicing those events that you are not too sure about and even changing the language! You can compete against the computer, or have a bunch of your friends battle it out for the gold metal!

Barcelona '92

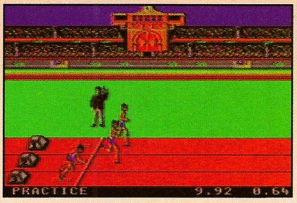
READY, SET, GO!!

Barcelona '92 for Game Gear is on the scene, and its only competition is its 16-Bit cousin on the Genesis!

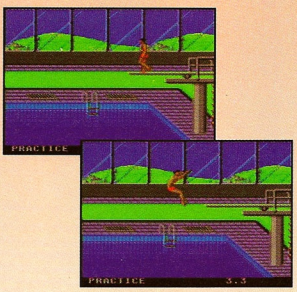
You will compete in seven Olympic events: hammer throw, 100 meter hurdles, archery, diving, swimming, 100 meter dash and pole vaulting.

These games will test your skill and stamina, since you need to hit buttons 1 and 2 intermittently to gain speed. The most difficult event is diving! You can accomplish so many awesome aerial maneuvers that the timing becomes split second. Looking beyond the incredible graphics and animation, you may realize that this version is 100% portable! The control is precise and well-deserving of a closer look in the future for all Game Gear owners. Practice before you attempt the mini or full Olympics modes. Sometimes, the practice mode will show you how to perform even the most difficult moves! This comes in handy for the diving session and the pole vault events.

After all of that, you can even choose between eight different languages for the text as well!



Test your rapid fire fingers in the 100 meter dash!



The tougher the dive you attempt, the better your score.

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	U.S. GOLD	GAME GEAR	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	2 MEG	7	SPORTS	100%

CYBER-COP

ARE YOU TOUGH ENOUGH TO TAKE ON THE CORPORATION

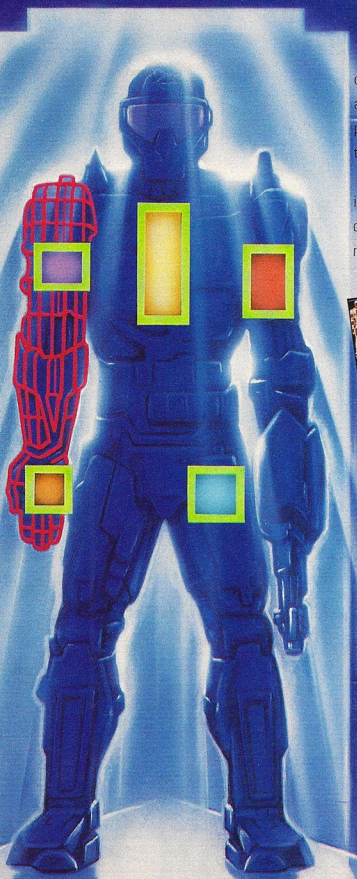


The Universal Cybernetics Corporation's got a huge PR problem.

Seems some morbid folks are calling the new domestic robot they've designed "THE RIPPER" due to a nasty little defect - this robot likes to kill.

Or is it an accident that the UCC happened to create a genetically engineered killing machine who also happens to have an insatiable appetite for humans beings?

Translated from the number one European hit **CORPORATION**, you're the CYBERCOP who's been chosen by the government to crack the complex security system of the UCC. Your mission: confiscate the mutant robot they've designed as the ultimate weapon.



Just remember CYBERCOP - you're completely on your own. Of course, you'll arm yourself with a whole arsenal of fire power – everything from hologram projectors to infra-red image intensifiers.

If all goes well, you'll be a national hero. But if the droid guards, sleeping gas and autolock doors get the best of you – even your own mom will deny that she ever knew you!



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BATTLE NEVER-BEFORE-SEEN DEADLY WARSHIPS!

STEEL EMPIRE



Control of the sky is the key to victory in the Age of Steel



Unleash a storm of destruction with your Lightning Bomb



Launch an assault on the heavily armored Aero Gun Ship



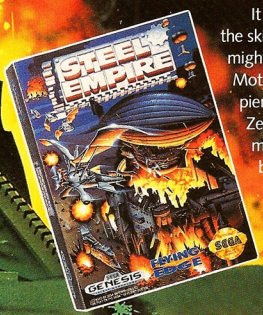
The Motorhead Empire is steamrolling across its borders



Landslides fill the caverns with boulders and explosive gases



Don't let General Styron escape justice!



It is the Age of Steel. Mammoth battleships cruise the skies. Invincible fortresses float on air... and military might rules the day. Only one hope against the evil Motorhead Empire invasion remains...You! Fire armor piercing missiles from your Striker aircraft and Z-01 Zeppelin and reduce Motorhead's juggernauts to molten metal. Enter the future that might have been...and wage the war of the *Steel Empire!*

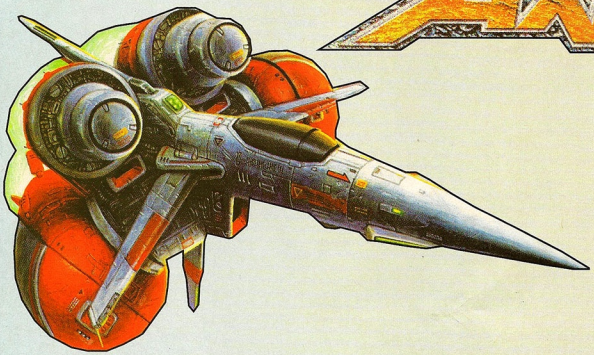
FLYING EDGE™

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SEGA GENESIS 16-BIT CARTRIDGE

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AXELAY

THE UNIVERSE IS CALLING

The Illis solar system has been attacked by a mysterious enemy force. After many long months of constant battle the solar system's small but tough forces are almost completely gone. Only one spaceship remains, Axelay. You must successfully pilot the Axelay, destroy the enemy forces from the source and regain freedom for the Illis solar system and the entire galaxy. The Axelay spaceship is one of the fastest and most maneuverable ships in the galaxy and it is also equipped with eight special weapons in addition to the main cannons.

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
KONAMI	SUPER NES	MODERATE	SEPT/OCT
CART SIZE	**NUMBER OF LEVELS**	**THEME**	**% COMPLETE**
8 MEG	6	SHOOTER	95%

AXELAY IS EQUIPPED WITH EIGHT SPECIAL WEAPONS



STRAIGHT LASER



NEEDLE CRACKER



WIND LASER



ROUND VULCAN



MORNING STAR



MACRO MISSILE



EXPLOSION BOMB

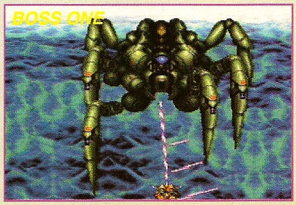


CLUSTER BOMB

STAGE ONE

Stage one is an overhead level in which you maneuver Axelay through the enemy infected planet Illis. Boss one is a huge mechanized spider that will shoot out it's web to slow your ship sown and then shoot bursts from it's cannon.















STAGE TWO

After completing stage one it is time to breech the atmosphere of the planet and rocket your way into outer space. Making your way through the nebula is not an easy task either You will constantly be bombarded by enemies and also Boss two.







STAGE THREE

While in space you receive a distress message from one of the largest cities on Illis. You must return to the planet immediately and make sure no harm comes to the city. As you come to the city limits, Boss two's huge ship awaits. Defeat him and move on.

STAGE FOUR

The enemy has also infected the oceans of Illis. It is your duty to destroy all alien life forms below the surface. Underwater you can find all forms of enemies and worst of all, Boss four, an alien squid that uses energy tentacles to disable your weapons.







STAGE FIVE

After receiving repeated attacks on the surface of the planet, a crack has appeared that descends all the way into the fiery depths of the planet's core. Risking complete vaporization you fly bravely down into the planet's core and there is plenty down there.



GET READY FOR LEVEL UNO!

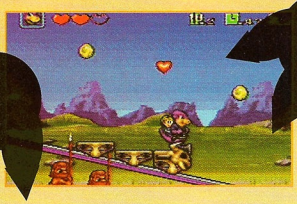






The second level presents you with a vast underground cave system. Here, watch out for many dangerous creatures! Be on the look out for faces that can freeze water and also slippery, icy roads. There will be two giant worms waiting for you at the end.

Enter the lost relics of the dinosaur amusement park! Here, you will ride skeletal roller coasters and even ride a giant rotating ferris wheel! Be wary at the end of the level, as the Boss is a giant bird that sends leaping pad creatures at you!





THE RECKS TEAM!



The boy and his Tyranno can execute a mighty punch attack and a good swing with a tail!

THE TOPS TEAM!

This team has the ability to hurl spears at the enemy!

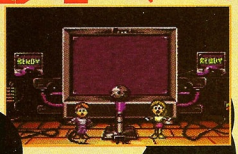


MANY WAYS TO GO!

There are two ways out of a level that will lead to more levels!



DINOSAURS





FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	IREM	SUPER NES	MODERATE	AUGUST
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	6	ACTION	100%

SAURIAN SMASHING!

Not listening to his father when he was told not to touch his latest scientific breakthrough, Jamie and Timmy entered their fathers secret laboratory to see a video. As they activated it, they were transported through television land to a place where cartoony dinos lived in a super-unreal atmosphere!

Dinosaurs has plenty of levels and special exits hidden throughout them. You meet up with two dinobuds and you can either ride them normally or dismount off of them and shoot the enemy with simple shots. Here is a great game for the family!

HOT PROPERTY

At Last! Get these supercarts at your favorite store.

Dragon Warrior III:

Your quest for the premier RPG ends where the Legend of Erdrick begins. The long-awaited Episode Three features a choice of partners, weapons and spells enough to make even Merlin the Magician work up a sweat. Try your hand at the RPG that shook Japan.

ActRaiser:

The game that's topped the charts for Super NES. You are the master. Direct your angel to form civilization as you know it while battling a bevy of bogus beasts. Rated best 1991 video game for action, strategy and music.





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ENIX

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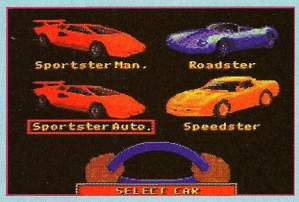
Dragon Warrior III — Nintendo ENTERTAINMENT SYSTEM®

ActRaiser — SUPER Nintendo ENTERTAINMENT SYSTEM®

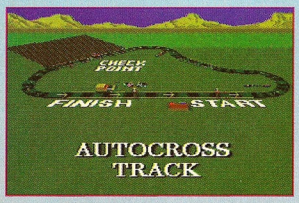
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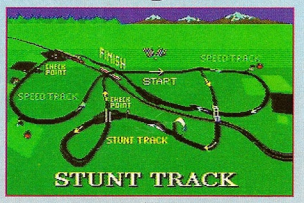
RACE DRIVIN'



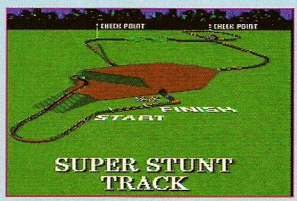
Choose your wheels! There are four awesome sports cars to pick from; one is even manual.



Go for speed dude! With no obstacles to stop you, how hard can it be? Just you wait and see!



Now this is driving! The stunt track will provide a truly grueling driving test for any racer!



Race around, over and through the mountain. It is a true test of your driving skill and stomach!



Burn rubber! This is the starting line, so start your engine and get moving as time is awastin'.



This is the view coming out of the slanted embankment. (Whoa heavy vortex!) Stay low for speed!



Oh yeah! Now we are talking, we are coming to the daredevil loop. You had better be moving fast!



Did you get your license in a bubble gum machine?! The other cars actually aim to crash into you!

GET BACK ON THE FAST TRACK

THQ has come out with its sequel to Hard Driving and it was a race worth the wait. The game offers four cars to choose from, including two Lamborghinis (one with an automatic transmission) a Porsche 914 roadster and a Corvette. They also have three tracks for you to test your skills on and that of the car's, as well.

THQ has carried over the instant replay feature from Hard Driving, too. It really makes the crashes fun (there is nothing like a good flaming death). It also allows you to see yourself jump, fall off mountains and basically reek havoc with your car.

The forward scrolling graphics are up to par with this game's predecessor. You really feel like you are moving forward.

The creator's have also left in the time limit. You must get to the next checkpoint before time runs out, or the game is over (34 seconds for the autocross track and 70 seconds for the other two).

Now, buckle your seat belt and gear up for serious Race Drivin'!

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
THQ	SUPER NES	HARD	JULY
CART SIZE	**NUMBER OF LEVELS**	**THEME**	**% COMPLETE**
4 MEG	N/A	SIMULATION	95%

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Montgomery Ward

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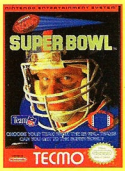
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GAME GEAR

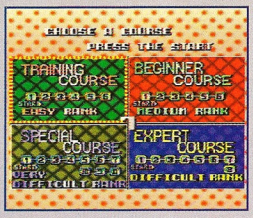
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CIRCLE #200 ON READER SERVICE CARD.



Choose to start from four different, challenging courses and you're on your way!



Bumpers worth 500 points bounce you back!



This inconvenience will turn to a green "Go" sign, if you can wait for it.



If you finish a round with 10 seconds or less, you will get a lucky chance.

NOT YOUR TYPICAL BALL GAME

Here is a game unlike any you have ever seen coming to the Super NES! Based on an arcade game called Cameltry, On The Ball is a game of skill in which you must rotate the whole screen in order to roll the ball to reach the goal at the end of the maze. A timer will clock you as you progress, and when it reaches "0," the game ends. If you finish the round with time left over, the remaining time will be added to the next round. Huge amounts of obstacles will get in the way of you reaching the goal. Some items include bricks, timers, force fields, rocks, point blocks, jagged edges and more. There are ways to make the ball jump and increase in speed. The four modes that will challenge your abilities are Training, Beginner, Expert and Special. At the end of each mode, there will be a final round which will test your strategy skills to make it in the given time. If you finish a level with under 10 seconds to spare, you will go in a lucky chance slot machine round in which you can gain extra time for your next round. Once the game ends, you can try to match numbers for more level time. With this combination of skill and puzzle action, you had better be on the ball!

ON THE BALL



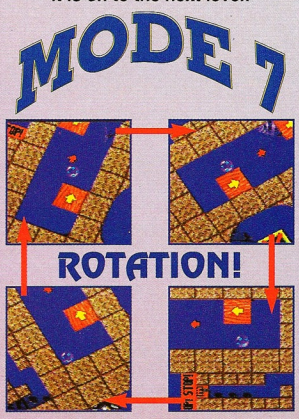
Hit the blocks that give you added seconds, so you can finish the level on time.



The force fields will make you hit the timers that take seconds away.



This is it! You made it to the goal with time to spare! Now, it is on to the next level!



FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
TAITO	SUPER NES	MODERATE	SEPTEMBER
CART SIZE	**NUMBER OF LEVELS**	**THEME**	**% COMPLETE**
8 MEG	100	PUZZLE	100%



IT'S A HIT!

Bottom of the 10th, two outs, bases loaded, and the league's best hitter is at the plate. Will he take your screwball downtown? Or will you blow him away with your awesome fastball? Find out when you play Extra Innings, the amazing new baseball game for Super NES.

Select your starting lineup based on who's hot and who's not. With Extra Innings, you call the shots and control the action: the spin on the curveball, your batter's slugging power, even your player's dive for a shot up the middle.

When you play Extra Innings, you can put on a hit and run, take a long lead off first, or nail a base runner at the plate on a sacrifice fly. Play like the pros as you fight for a 12-team league pennant. And remember, statistics are updated and available on every player. You even select the stadium — air dome, midsize, or high-walled. Every choice changes the game.

There's never been a baseball game like Extra Innings. Eight different playing options, including two-player mode and all-star team competition, make this the hit of the season. Extra Innings. It's a home run!



Bases loaded, full-count



Pop fly to left field

Official Nintendo Seal of Quality

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CIRCLE #120 ON READER SERVICE CARD.

SONY IMAGESOFT™

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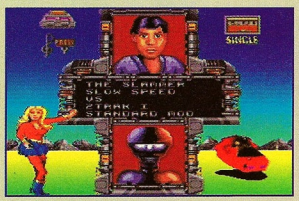


SPACE FOOTBALL
ONE ON ONE

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	TRIFFIX	SUPER NES	AVERAGE	JUNE
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	32	SPORTS	100%

THIS IS NOT YOUR FATHER'S SUPER BOWL

This not your average Sunday afternoon football game. This is the wave of the future, one-on-one Space Football. These brave individuals will go to any lengths to defeat the opponent and prevail victoriously above a rowdy crowd. All you have between you and your opponent is your trusty spaceship and the huge playing field. The object of the game is to grab the football, turn tail and run to your goal! (Pretty basic, huh?) When the goal is reached, you will be given one point. Your ship is also equipped with fake footballs that you can shoot at your opponent. The rest is simple, he who ends with the most points wins.



This is the option screen in which a player can choose a character, ship, and even turn off the sound.



By pushing select at the title screen, you will be able to select from different fields.



After you finish choosing a ship and a character, scale in for some head-to-head action.



Game play is from a cool first person point-of-view in which the player sees the whole field.



The action is a simultaneous split-screen action in which players can see the opponents on screen.



By maneuvering your ship up and down the field, you can carry the football down field to your goal.



After carrying the ball into the goal, you will be rewarded with a goal and one point.



Time to throw in the towel. One false move and your opponent can send you back home crying.



In the words of former coach Vince Lombardi, "winning isn't everything, it's the only thing."

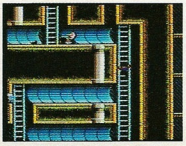


HANG ON
FOR THE ACTION!

If you love sneaking through air shafts, dangling off rooftops and outsmarting criminals at their own game, you'll love being Hudson Hawk, the world's greatest cat burglar. As the Hawk, you've retired from stealing, but now a crime family's kidnapped your best friend and they're blackmailing you into pulling off the biggest heist of your life. In Hudson Hawk, the new action/adventure from Sony Imagesoft, you'll have to outwit or go head-to-head against an entire army of guards, punks, thugs and trained attack dogs. Every step counts as you work your way deeper and deeper into the chambers and high security vaults that house the priceless works of art you're after. But be careful. Even though you're armed with two of the fastest fists in the business, you've only got five lives — and you're going to need every one of them!



Dangling from a highwire



Sneaking through the air shafts

Official Nintendo Seal of Quality

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Also available for GAME BOY™

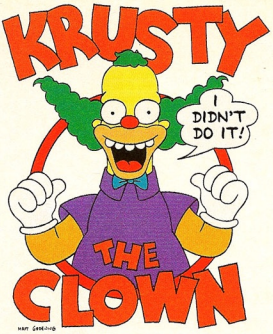
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FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	ACCLAIM	SUPER NES	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	60	ACTION	100%

KRUSTY'S SUPER FUN HOUSE



SADOMOUSYCISM!

All you Simpsons™ fans get ready for a brand new adventure on the Super NES! The popular character Krusty from Bart's favorite television show is in a bit of trouble. Giant rats have taken over the show's set and he needs your help to get rid of them. He recruited Bart and Homer, plus Sideshow Mel and Corporal Punishment, to use their own personalized ways of getting rid of the rats. The the game play is sort of a twist on the Lemmings theme, only you must kill off the rats instead of saving them. To rid the Fun House of rats, you must pick up various blocks and items and use them to guide the rats to their impending doom. It offers a simple idea that offers hours of challenge and brain teasing.

The game has 60 levels that are divided between five main levels. Each level has a bonus room that remains hidden until you do something in one of the other rooms. This room usually has plenty of power-ups and a few extra lives. Some of the levels are extremely complex and must be worked out perfectly, or you must give up by pressing select. It's time to build a better mousetrap!



The first level is quite easy, it has seven rooms and a bonus door.



The patterns get a little trickier here. There are 10 main rooms.

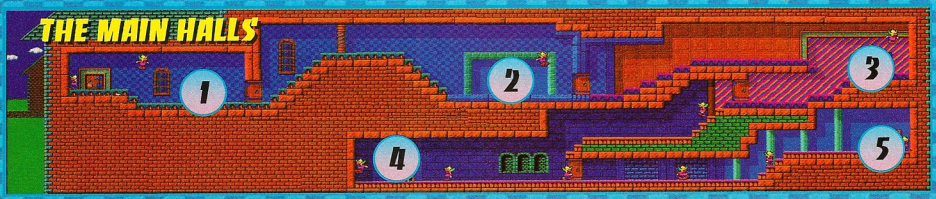


This level is very difficult as it has a whopping 14 rooms.

CHECK OUT THESE COOL MOUSETRAPS!



Level One *Level Two* *Level Three* *Level Four* *Level Five*



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BASKET-BRAWL!

IT'S A SLAM DUNK!

ARCADE ACTION AT HOME!



GET READY FOR AN ALL-OUT BASKET*BRAWL.*



DON'T MISS *THIS* HALF-TIME SHOW.



NO FOULS! KNOCK YOUR OPPONENT'S BLOCK OFF!

Arch Rivals®: The Arcade Game brings all its hard-hitting, slam-dunking "in your face" arcade action into your home! This is basketball where breaking the rules is part of the rules! If you can't block a shot - knock your opponents block off! But you still need real B-ball skills like passing, shooting, slam dunks, 3-pointers and more! Arch Rivals isn't just basketball...it's a basketBRAWL!

SEGA GENESIS 16-BIT CARTRIDGE

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CIRCLE #150 ON READER SERVICE CARD.

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
CAMERICA	NES	MODERATE	JULY
CART SIZE	**NUMBER OF LEVELS**	**THEME**	**% COMPLETE**
2 MEG	24	SHOOTER	100%

Bee 52

PUT A LITTLE *STING* IN YOUR SHOTS!

Camerica has just come up with a fantastic new idea, and that is to have you take on the roll of a worker bee for your community hive and protect it from intruding insects and other *bug*gers!

Bee 52 is set up in a shooter fashion. You are able to move either direction across the gardens, swamps, lakes, or whatever else you may discover while trying to find pollen and make honey.

By spitting out a substance, you can attack creatures, or you can fly over them and suddenly come down with a powerful sting attack!

You can also collect power-ups that provide you a three way shot, super rapid fire, bombs (yes, that's right), or a little bee-buddy that helps you out! Now, buzz off and go get that honey!

STINGING WEAPONS!



At the beginning of the game, you have a choice of where to go, either the front door, or the back door. It will determine where you have to return.



There are particular areas that you can search that contain power-ups and other useful items. However, not all of them will contain things that you need.

STINGING WEAPONS!



If you find the flashing wasp and shoot it, you can get many power-ups for your shot or stinger!



OH HONEY!



In order to please your queen, you must secure all of the honey that the nest can sustain until the next time you need to go out for more. To get honey, you need to fly into the flowers and collect pollen. After every three flowers you visit, you must return to your home base.

KNOW YOUR FAUNA!



SPIDERS
They slide down webs. Get above them and sting.

GRASSHOPPER
These leap high and sometimes travel in numbers!





ANT
Attack the hive for honey! Sting these puppies!

HORNET
If you get in their view, they will hunt you down!





POWER WASP
Shoot it to get a power-up or a 1-up.

SPRINKLER
The water will knock you off of your course.



OBSERVE ONE OF THE BATTLEGROUNDS ON YOUR QUEST!



SATISFY YOUR NEED FOR SPEED!

FERRARI GRAND PRIX CHALLENGE FOR NES™, GAME BOY® AND GENESIS™



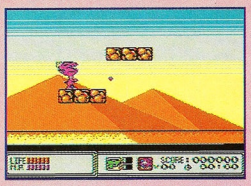
Get behind the wheel of Ferrari, the ultimate Formula 1 racing machine. *Challenge*...16 authentic Grand Prix tracks, from Monaco to the USA. *Control*...customize your car with 3-speed manual or automatic transmission. *Speed*...feel the adrenaline pumping excitement of interactive, "every-second-counts" pit stops, precision maneuvering, and record-breaking speeds.

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Acclaim® entertainment inc

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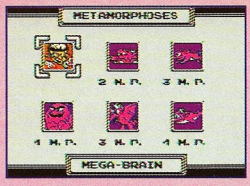
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Help Widget to complete his mission. Guide him through booby traps and hordes of enemies.



Strange enemies like this are waiting for Widget around every turn!



Pick which form you would like to change into by using the metamorphosis menu.



If you need some help or information during the game, just talk to Mega-Brain.



Collect heart icons to increase your life. These and other icons are found throughout the game.



Use your powers of metamorphosis to get you out of some sticky situations.

Widget



You will have to cross some pretty hazardous areas in order to get to the end of the level.



There are tons of bonus rooms for Widget to collect various icons and free lives.

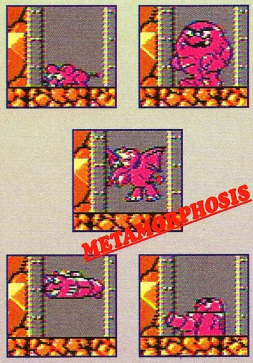
PRESTO, CHANGE-O!

Here comes a little guy with an identity crisis. One minute he is a cute alien and the next, he is a mouse! Widget is the new game from Atlus based on the hit cartoon of the same name.

Help to keep Widget alive by using his form-altering powers.Traverse dangerous areas while attempting to pick up various icons and power-ups.

Look for Widget to pop into the stores later in the year. Who said that you could never change?

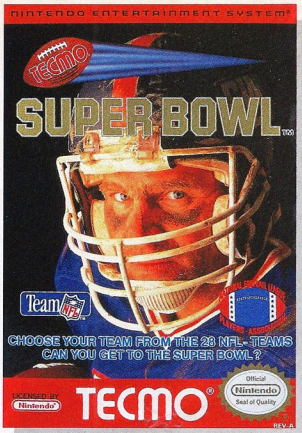
Widget's Alter Egos



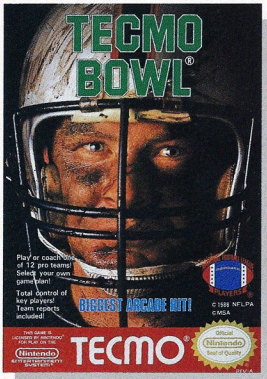
Widget can change shape at will! Use this technique to enable him to get into tight spaces, fly or battle enemies more effectively.

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
ATLUS	NES	EASY	4TH QTR
CART SIZE	**NUMBER OF LEVELS**	**THEME**	**% COMPLETE**
2 MEG	5	ACTION	10%



- 1 or 2 players.
- 28 official NFL teams.
- 4 run plays / 4 pass plays.
- Team stats and data.
- Create your own pro bowl.
- Coach mode.
- Save game results.

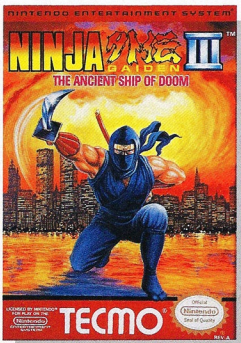


- 1 or 2 players.
- Superior graphics.
- Coaching mode.
- Password for continue action.
- 12 teams.
- Super action cinema screens.

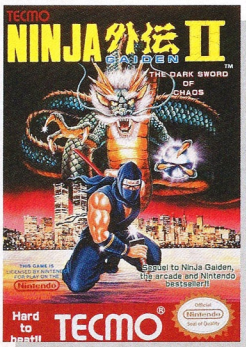
TECMO GAMES, HARD TO BEAT!



- 1 or 2 players.
- 12 pro teams.
- Run plays / pass plays.
- Coach mode.
- Password continuation.
- Real team players.
- 11 week season.



- Game continue mode.
- 6 special weapons.
- 5 "Power-up" items.
- New cinema screens.
- 8 new Bosses.
- New action techniques.



- Single player action.
- Superior graphics and music.
- Continue option.
- 5 "Power-up" items.
- 10 cinema displays.
- 20 different stages.

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Get the eggs! You must find the giant eggs that can feed a family for a year. Hurry they're hungry!

TAZ MANIA



This is the island on which you must search for the giant eggs. Your path is marked in red dots.



Your tazmanian devil will eat anything it comes into contact with, and some will give you extra life.



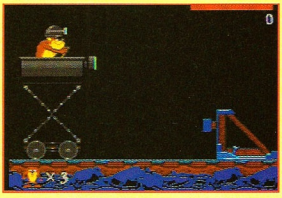
Look out for the rock monsters! They are all over in the early part of the island (quicksand too)!

A LONG WAY TO GO FOR DINNER!

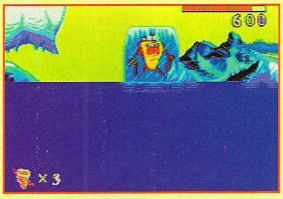
If you are like me and think the tazmanian devil totally rules as a cartoon character, then you too will go crazy over him as a video game. The graphics are incredible! It looks just like the cartoon (except you are controlling the action). The tazmanian devil's patented spin run movement is here, as well as his ferocious appetite. (He will eat just about anything!) Most of the game involves your search for giant eggs from birds that lived long ago (you can feed a family for a year on just one). To do this, you must go all over the island, where you will see a desert with fountains shooting up from the ground that you can ride. Also, you'll see (and become part of, if you're not careful) a factory that makes tanks. Pass through coal mine shafts on a rail car that goes up and down to avoid obstacles. There is a cold area with penguins and frozen water to discover. Then, there is the jungle with man (or devil) eating plants to survive. Go get those eggs for your family!



Jump up...there?! Some ledges are too high for you. You must use boxes (and such) to reach.



Travel the old coal mine shaft in your coal car. Prepare for an up and down adventure in the dark!



BRRR it's cold! On the wintery side of the island, the ground is slick. Don't slide and fall a lot!



What now?! You can see the creator's sense of humor did not go to waste. It's truly entertaining.

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	SEGA	GENESIS	MODERATE	JULY
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	17	ACTION	95%

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Bimini Run $42
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Chuck Rock $49



'MIGHT & MAGIC 2' you must master 96 different magical spells, more than 250 useful weapons & items, and 15 unique skills. Features advanced auto-mapping and battery backup. **$54**

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'OLYMPIC GOLD' brings the Olympic Games in Barcelona to you. Features Hammer throw, 100 meter sprint, spring-board diving, pole vaulting, 110 meter hurdles, archery, & 200 meter freestyle swimming. 1 to 4 players. **$45**

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'MAGIC SWORD' is a medieval action game. Search for sorcerers, ogres, & Ninjas to join your adventures through 50 floors filled with goblins, mummies & stone giants. For 1 player. **$54**

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'BULLS VS LAKERS' has real players teams, and more signature moves. Features all 1991 playoff teams plus the East and West All Stars. Improved passing & defensive controls. New court graphics & active player indicator. **$49**

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'CADASH' is a **2 player simultaneous** role playing game. You must battle hordes of crazed creatures while gathering treasure and collecting magical items. Choose between 4 unique fighters with different powers & fighting styles. **$43**

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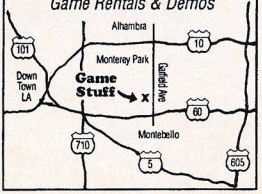
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FREE GAME INFORMATION!!

Plus Your Official Entry Form For EGM's FACT-FILE Game Give-Away!!

Circle the appropriate Reader Service Numbers to receive FREE in-formation on the games and products in this issue! Then complete the Survey Questions and you'll be automatically entered into the first drawing of EGM's FACT-FILE Game Give-Away!

SURVEY & CONTEST ENTRY FORM (CIRCLE ALL THAT APPLY)

1. Your Age Is: A. 10 and Under B. 11 to 17
   C. 18 to 25 D. 26 and Up
2. You Are: A. Male B. Female
3. Which Game Systems Do You Own:
   A. Nintendo B. TurboGrafx
   C. Sega Genesis D. Gameboy
   E. Lynx F. SNES
4. How Many Games Do You Own:
   A. 5 and Under B. 6 to 10
   C. 11 to 15 D. 16 or More
5. What Type of Games Do You Enjoy Most:
   A. Action B. Adventure
   C. Role-Playing D. Strategy
   E. Shooter F. Sports
6. Do You Rent Video Games: A. Yes B. No
7. Will You Buy A Good Game After Renting It:
   A. Yes B. No
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   C. Radio D. Friend

FREE INFORMATION!

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115	135	155	175	195	215	235
116	136	156	176	196	216	236
117	137	157	177	197	217	237
118	138	158	178	198	218	238
119	139	159	179	199	219	239
120	140	160	180	200	220	240

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CITY _____ STATE ____ ZIP _____

EGM
JULY
1992

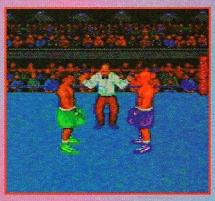


PLACE
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ELECTRONIC GAMING MONTHLY
P.O. BOX 8965
BOULDER, CO 80328-8965



WIN BIG WITH EGM!







Get ready for the ultimate video game contest - only from EGM! Each month, we will be giving away one copy of each of the games profiled in our Fact File columns! To enter, simply detach the reader survey card, answer the questions and mark which system(s) you own. We will then award one lucky winner a copy of all of the games contained in our Fact File section for the system indicated in question three! It is that easy, so act fast! The deadline for entering for our July games is August 1!

The following companies are contributing to this contest: Konami, Irem, T.H.Q., Taito, Triffix, Acclaim, Camerica, Atlus, Sega, Virgin, Sage's Creation, Bignet, Turbo Technologies, SNK Data East, Atari and Accolade.



ENTERING IS EASY:

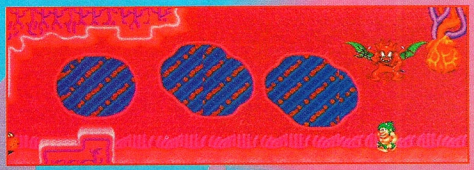
1) Fill out the Reader Service Card.
2) Answer the Survey Questions and Pick the Systems that You Own.
3) Mail your Readers Service Card to:

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P.O. Box 8965
Boulder, CO 80328-8965

Winners will be listed in the Sept. EGM!

Contest Rules: All entries must be received before August 1, 1992. EGM or the judges are not liable for lost or misdirected mail. One entry per person, multiple entries will be disqualified. Prizes are not transferable. Illegible or incomplete entries are ineligible. Void where prohibited. The decision of the judges is final. No purchase necessary to enter. Contest is not open to employees of Sendai Publishing Group, Inc. or to members of an immediate family. Taxes are the responsibility of the winner. Approximate value of prizes is $800. Prizes provided by participating companies and Sendai Publishing Group. Prizes will be forwarded to winner when final production copies are available courtesy of Sendai Publications. One prize per household. Determination of winners will be made through a random drawing. The decision of the judges is final.







PUT UP YOUR DUKES!

"I am the greatest," proclaims Muhammad Ali. He may be right! Muhammad Ali's Heavyweight Boxing by Virgin is sure to *knockout* the competition!

First of all, you can select options such as number of rounds, time per round, number of players and tournament or exhibition modes.Then, you are able to select your method of control. These include either simulation, or arcade-style controls.

In addition to all of this, you have a choice of over a half dozen different boxers from which to use. Each boxer has his own personal background, strengths and weaknesses.

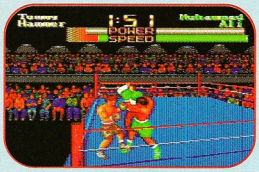
As far as the game play goes, this cart is a boxing fan's dream! The graphics are top-notch and include some incredible rotation like you have never seen on the Genesis! Even the sounds are great!

For a boxing cart that will be sure to score a KO, look for Muhammad Ali's Heavyweight Boxing. Maybe you can "float like a butterfly!"

MUHAMMAD ALI Heavyweight Boxing



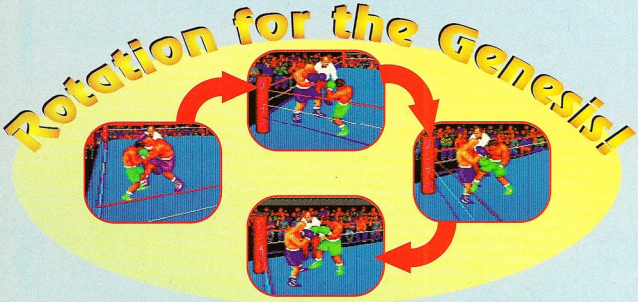
You have defeated your opponent, congratulations! Use your skill to defeat all challengers and you will be World Champion!

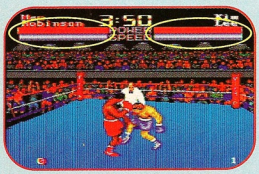


Get your opponent against the ropes and thrash him good! You must master the many different moves to defeat the computer.

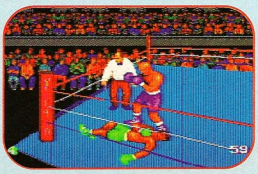
FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
VIRGIN	GENESIS	EASY	NOVEMBER
CART SIZE	**NUMBER OF LEVELS**	**THEME**	**% COMPLETE**
8 MEG	N/A	SPORTS	70%





The meters at the top of the screen display how quickly you can move and how much strength you have left.



Oh no! A knock-out! Each opponent possesses different skills which make them unique. Keep your guard up at all times.

JUST A FEW OF YOUR CHALLENGERS



Ali- Floats like a butterfly, stings like a bee.



Tommy Hammer- He has an incredibly long reach.

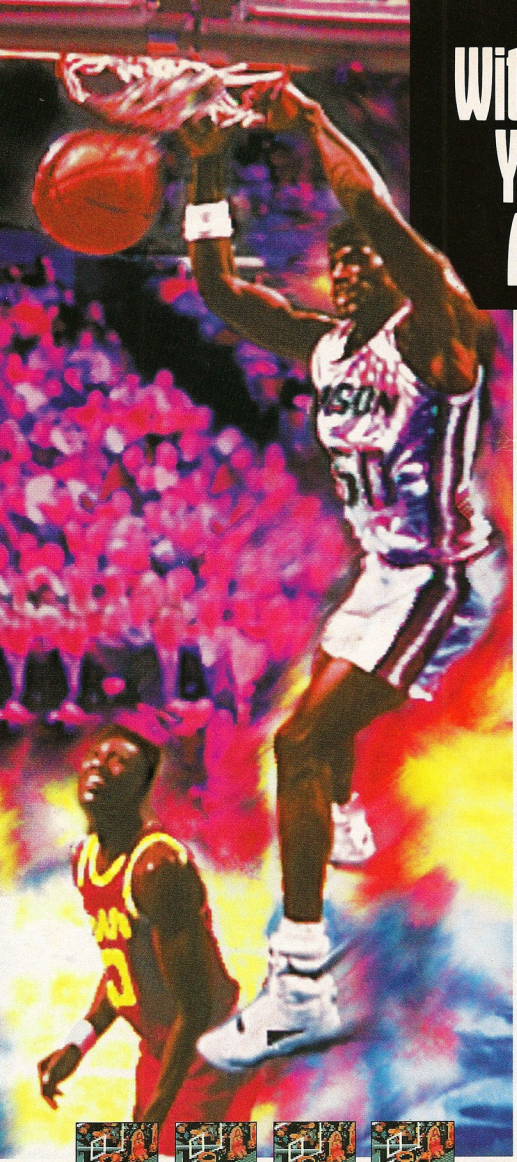


Bruno Franko- Possesses a fiery Italian disposition.



Eddie Montague- He is a very tough street fighter.

With 24 Different Moves, You'll Beat The Pros At Their Own Game.



DAVID ROBINSON'S SUPREME COURT

No other videogame can go one-on-one with the new David Robinson's Supreme Court™ from Sega™ Genesis.™

We're talkin' a full-on, full court running game here. With two dozen incredible moves that were digitized from videotapes of real basketball action. All the elbow-pumpin', board crashin', pump fakin', ball stealin' excitement the floor can dish out.

And the kind of speed that's put Genesis in a league by itself.

Go ahead, pick your squad and pick your game. You can go five on five. Or three on three.

Now key on your man. See if you can guard David Robinson. Take on his two-handed monster slam. Press him up and down the floor. Try to drive on *his* lane.

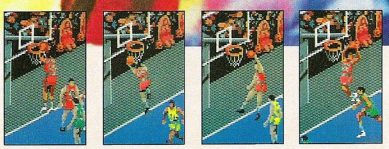
You lookin' for the video B-ball that's closest to the pros? David Robinson's Supreme Court from Sega Genesis definitely came to play.

The choice is simple. The choice is SEGA. Genesis gives you more than 150 hit games, hot titles like Sonic The Hedgehog,™ ToeJam & Earl,™ Spider-Man™ and Joe Montana II Sports Talk Football.™



David Robinson's three pointer.





Monster slam. *Reverse slam.* *Sky hook slam.* *Pile driver.*

SEGA GENESIS

Leading the 16-bit revolution.™

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NFL Films Sports Video and Joe Montana Poster. Check it out at your local store. Basketball, Baseball, Football and Racing Video Action. Yours with a purchase of Sega Brand Sports games. Only $395 for shipping and handling. See specially marked packages for details. Expires July 30, 1992.

CIRCLE #107 ON READER SERVICE CARD.

KING SALMON



Hook, Line and Sinker!

Forget about all that tackle. Forget about lugging a boat all over kingdom come. Forget about fishing licenses, worms, hooks and wasted time looking for that special "spot" on the lake. Forget all of that because King Salmon by Sage's Creation is here for the Genesis!

While King Salmon does not actually take the place of real fishing, it offers some very challenging game play and requires a lot of technique.

You can change lures and depth while trolling, depending on your location. After completing one round of the tournament, you get to go to another more challenging round.

Of course, the real excitement is in landing the fish. This requires both skill and patience (lots of patience!).

Cast out your line, get hooked and don't let this **big** one by Sage's Creation get away!



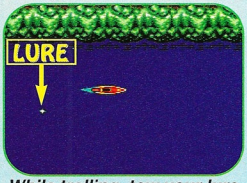
Congratulations, you caught one! Now, you can go to the next area.



Your own private guide tells you where the fish are biting!



Make any changes in depth and tackle in the options menu.



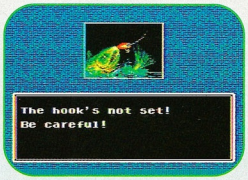
While trolling, tow your lure behind the boat while you look for the elusive salmon.



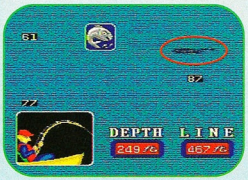
Watch for other boats! If you collide too many times, you will be disqualified!



When a fish hits the line, a window in the lower left corner is displayed to show the ensuing battle.



Many things can (and will) go wrong when you are trying to land a fish. Be prepared for anything!



Fish depth and amount of line that you have out are shown. You can even see the fish underwater!



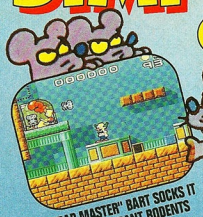
To land a fish you must learn to "pump." Pumping is a technique where the rod is pulled back in order to exhaust the fish.

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
SAGE'S CREATION	GENESIS	MODERATE	JULY
CART SIZE	**NUMBER OF LEVELS**	**THEME**	**% COMPLETE**
4 MEG	N/A	SPORTS	100%

SIMPSONS™ MADNESS!

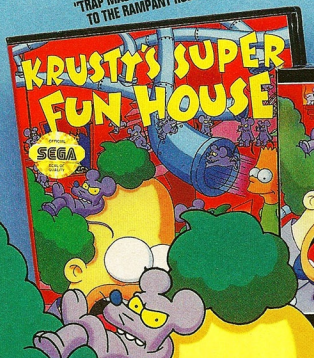
ON NES™, SNES™ & GENESIS™!



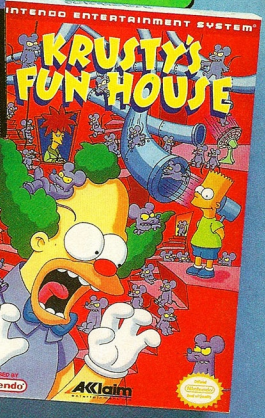
"TRAP MASTER" BART SOCKS IT TO THE RAMPANT RODENTS



LEAD THE SAW-TOOTH VERMIN TO BE KRUSTERIZED









IT'S CHAOS IN KRUSTYLAND — RATS HAVE INVADED THE FUN HOUSE!

Hey, kids! Help out your old pal Krusty the Clown! Rats have invaded my official Krusty's Fun House! The little varmints are everywhere! I need you to lead the filthy rodents to traps guarded by my loyal cadets, Bart & Homer Simpson, Sideshow Mel, and Corporal Punishment. Then we blow 'em up! We laser-blast 'em. We Krusterize the little stinkers!!! Hoo boy! Making Krusty's Fun House vermin-free is not a pretty task, kiddy cadets-but someone's gotta' do it!

MATT GROENING

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Don't Laugh-He's Probably Related to You!

Long before there was a Bedrock, there was a Chuck Rock.

But Chuck Rock hasn't been the same since his long-time rival in love, the evil Gary Gritter kidnapped his wife, the luscious Ophelia.

Kick, throw rocks and belly-butt your way through a variety of comical zones featuring over 500 exciting screens of gameplay as you help Chuck in his quest to rescue Ophelia from the evil Gary Gritter.

In addition to using good old-fashioned brute force on a host of stone-age critters, you'll have to use a little CroMagnon grey matter to solve puzzles as you weave your way through five challenging levels including a scary cave, an Ice Age, a hazardous water world and even a dinosaur graveyard.

For pricing and orders, please call 800-VRG-1N07. Visa, Mastercard, American Express and checks accepted.

DEVELOPED BY CORE DESIGN LIMITED

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for play on the SEGA GENESIS™ SYSTEM.

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Virgin® GAMES

OFFICIAL SEGA SEAL OF QUALITY

WARRIOR OF ROME II

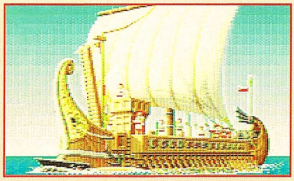
ONWARD HO!

We came, we saw and we conquered. Travel back into time and conquer foreign lands in the name of Caesar for yourself!

Warrior of Rome II is the new battle simulation cart from the folks at Bignet. Warrior II contains option menus that function along the same lines as computer windows, giving you total control over the events that unfold before you.

Garrison your troops in fortresses and assemble them for the attack. Give any order you like, as you are in command!

Present the call to arms with Warrior of Rome II for the Genesis! See you at the chariot races.



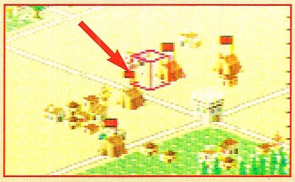
Sail off to distant lands in the service of Caesar's great army! Help the Emperor keep his kingdoms.



Plan military confrontations with those who oppose Caesar.



Use the options menus to execute your almighty commands!



To build or move your men, simply use the red box to plot your strategy! You can even let your men rest if they are tired!



Watch as your troops do battle in assault campaigns and take over enemy positions.

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	BIGNET	GENESIS	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	15+	SIMULATION	100%



LONG BEFORE THERE WAS A BEDROCK - THERE WAS A CHUCK ROCK!

Help Chuck in his action-packed quest to rescue the luscious Ophelia from the clutches of the evil Gary Gritter. Kick, throw and belly-butt your way through a multitude of comical zones featuring 500 screens of addictive gameplay.

"...One of the best titles since SONIC. Chuck Rock introduces some interesting new concepts to the standard action/adventure scenario. This Chuck is rock solid!"
ELECTRONIC GAMING MONTHLY

"Awesome! If you don't split your side playing Chuck Rock, you belong in the Stone Ages! Nothing but fun, fun, the whole way through!"
"This looks to be one of the best Genesis games this winter! It has everything perfectly; Great graphics, sound, good control and humorous antics. Best of all -it's fun to play!"
MEGA PLAY

"Take a walk on the wild side with Chuck Rock. This game is worth the bucks for the music and graphics alone, Move over Rolling Stones, the real roots of rock and roll are here!"
GAMEPRO

Virgin® GAMES



As you take a jaunt through the level one, you must search for all sorts of fruit and weaponry. Midway, you will go leaping through a cave where you can pick up the arrow weapon. At the end, the cheetah prince has an electrifying attitude!



BOSS ONE



CHECK YOUR ARSENAL!



Boomerangs are slow but make a return arc.



The ax is powerful, but has a limited range of attack!



Arrows go quite a distance, but are relatively weak.



These shots have the same arc as the hatchet, but better!

THE SECOND LEVEL IS FILLED WITH ALL SORTS OF HOT PERILS!







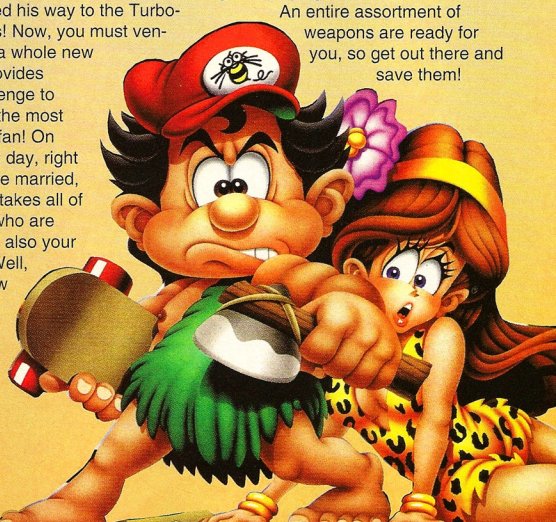
FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	HUDSON	TURBOGRAFX	MODERATE	SEPTEMBER
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	4 MEG	7	ACTION	95%

THE MASTER HAS GONE TURBO!

That's right AI fans, Master Higgins has just trotted his way to the Turbografx screens! Now, you must venture through a whole new world that provides enough challenge to please even the most hard core AI fan! On your wedding day, right before you are married, an evil entity takes all of the children who are watching and also your bride to be! Well, you know how Higgins will react! Now it is time to set off for a quest to rescue your entire wedding party!

You will need to battle through so many levels that every one of your game playing skills will be utilized. An entire assortment of weapons are ready for you, so get out there and save them!

NEW ADVENTURE ISLAND



Some Of The Most Enjoyable Things In Life Are Portable.



Turbo Express gives you 16-bit graphics with the same brilliant color, the same six-channel sound, the same intense game play, and best of all, you can use the same Turbo-Chip games you use on the TurboGrafx-16 home system. Now you can have the take-it-anywhere convenience of the **Turbo Express** with all its cool features and your choice of four great games **FREE** when you buy a **Turbo Express**. You can choose any four of the following six games: Packland, Victory Run, Alien Crush, Fantasy Zone, Vigilante, Power Golf.

- VICTORY RUN — TurboGrafx
- PAC-LAND — TurboGrafx
- ALIEN CRUSH — TurboGrafx
- FANTASY ZONE — TurboGrafx
- VIGILANTE — TurboGrafx
- POWER GOLF — TurboGrafx

TURBO 16 GRAFX

©1992 Reci

Turbo Technologies, Inc.

Available at Toys "R" Us, Babbages, Electronic's Boutique, The Good Guys, McDuffs, Software etc., Video Concepts, Walden Software and through Sears Catalog.

CIRCLE #101 ON READER SERVICE CARD.

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
SNK	NEO GEO	AVERAGE	JULY
CART SIZE	**NUMBER OF LEVELS**	**THEME**	**% COMPLETE**
N/A	7	SHOOTER	90%

ANDRO DUNOS



You can easily keep track of the weapons you have with the handy display in the upper left corner.

CHARGE - UP YOUR WEAPONS SYSTEMS





You can utilize a special weapon enhancement by holding the fire button and "charging-up" your currently selected weapon.







Now that is a midboss! Incredible graphics will blow your mind in this shooter fan's delight!



Use the various weapons at your disposal to lay waste to the hordes of alien invaders!



You will encounter some of the weirdest enemies ever seen!

FIRE ONE!

Hold on to your hats folks, the latest shooter for the Neo Geo is Andro Dunos and it may be one of the most intense shooters ever made!

Nothing is lacking in this supershooter. You can choose from four weapons systems which in turn amy be powered-up multiple times. Then, there is a super-blaster feature which enables you to completely decimate entire squadrons of enemies! The graphics are spectacular to say the least. The bosses that you will encounter will blow your mind! This cart really shows off the capabilities of the NEO GEO.

Rocket into a new dimension in shooters with Andro Dunos by SNK, coming in July for the NEO GEO.

TRULY INCREDIBLE BOSSES











REVIEW CREW • COMING ATTRACTIONS • MEGA
TRICKS • INTERNATIONAL • STRATEGIES • MEGA

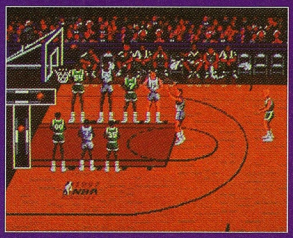
6 ISSUE SUBSCRIPTION ONLY $14.95

FROM THE EDITORS OF ELECTRONIC GAMING MONTHLY....

MEGA PLAY

THE #1 ALL-SEGA VIDEO GAME MAGAZINE

Finally, a magazine made exclusively for owners of the Sega Master System, Game Gear, Mega CD and Genesis! Introducing Mega Play, the first full-color publication with all the tips, tricks, reviews and previews a Sega fan could ever want! Each bi-monthly issue is packed with behind the scenes info and photo-spreads of the latest 8-Bit and 16-Bit sensations. And since it is from the editors of EGM, you know Mega Play is a magazine you can trust! To get the most out of your Sega system, you NEED Mega Play!



* LEARN TRICKS AND SECRET STRATEGIES ON THE NEWEST GAMES!
* BE THE FIRST TO LEARN ABOUT THE NEW GAME SYSTEMS, PERIPHERALS AND ACCESSORIES.
* READ HONEST, HARD HITTING GAME REVIEWS FROM FOUR PLAYERS.
* GET THE FIRST INFO AND PHOTOS ON ALL THE NEW GENESIS, MASTER SYSTEM AND GAME GEAR CARTS.
* FIND OUT WHICH INTERNATIONAL GAMES ARE HOT!
* PLUS PAGES OF GAME MAPS, DETAILED STRATEGIES AND MORE!





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For faster Service, Call toll-free: 1-800-444-2884

Make check or money order payable to Sendai Publishing Group, Inc. Canada and Mexico add $10.00. All other foreign add $20.00. Any/all checks or money orders must be payable in U.S. funds, and must be drawn on an American bank. (American Express money order, Citibank money order , or any other type of check or money order that would go through a U.S. branch bank.) Please allow 6-8 weeks for your first issue. Bi-monthly issues will be mailed thereafter.

FUTURE GAME GEAR TITLES

Sega / Game Gear

Sega has given EGM a golden opportunity to feature some of its hottest new games for the portable Game Gear. Each of these games will be shown at the Summer CES!

Pictured below are 10 of the most anticipated titles that Sega will be introducing to stores in the upcoming months.

Batman Returns looks hot, as does Super Monaco GP II and Shinobi II. Some of the new titles like Chakan and Defenders of Oasis show Sega's commitment to releasing exciting new games at a steady pace.

Thus, sit back and enjoy a preview of these great new games that will be coming your way - and remember that you saw them here in **EGM**!



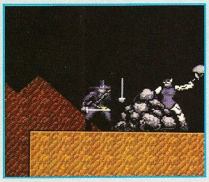
BATMAN RETURNS

Batman Returns is a true re-creation of the upcoming summer blockbuster hit. From Gotham City to the Penguin's Lair, player's will face six brutal stages of arcade action!



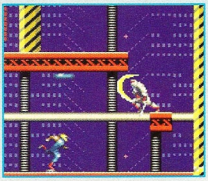
SUPER MONACO GP II

Here's the ultimate racing game for the Game Gear. Ayrton Senna teaches novices the best way around each track. It features excellent graphics and digitized pictures!



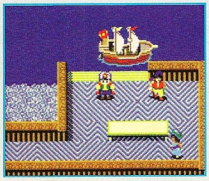
CHAKAN

Play the role of a man who cannot die! Chakan features over 8 gripping levels of play with secret levels. There are many weapons and magical doorways for time travel.



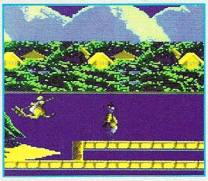
SHINOBI II

World class Ninja action is back this exciting sequel. New Ninja magic and a special round select screen are here. Locate hidden crystals to receive bonus points.



DEFENDERS OF OASIS

This classic RPG, taking place in an Arabian setting, features overhead 3-D scenes like the Phantasy Star series, while displaying the storyline with impressive cinemas.



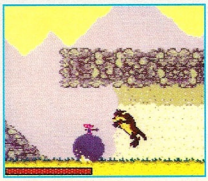
TALESPIN

Go around the world with Baloo the Bear in Talespin. Cartoon graphics add to the fun, while the seven long levels will please any demanding Talespin fan!



HOME ALONE

The neighborhood is being robbed and only Kevin can stop them! Six houses will challenge any player and you can assemble weapons to use against the thieves.



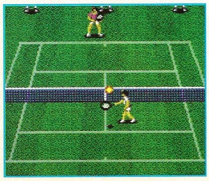
TAZ MANIA

Take part in a frantic, spinning, fast-paced chase for food and the legendary Lost Seabird's Egg. Cartoon-like animations and kooky sound effects set the mood!



PRO BASEBALL

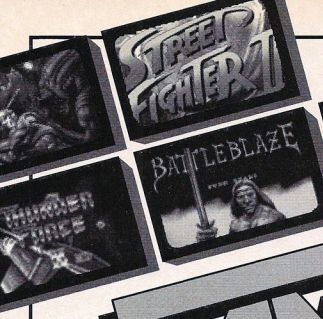
Battle for the pennant with the real Major League Players! Create your own dream team, choose from four different stadiums and even see closeups of your players!



WIMBLEDON TENNIS

You are on center court at Wimbledon. Select a top ace and hit the courts. You control the serves, speed and direction, while battling it out to win Wimbledon!

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CIRCLE #224 ON READER SERVICE CARD.

THE TERMINATOR

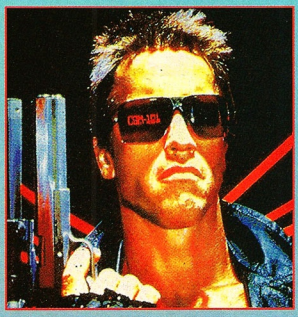




Terminate, or be terminated....

YOU WILL LOSE!

The year is 2029 and after the nuclear holocaust the land has become dominated by cybernetic robots trying to rid the Earth of all human life forms. Kyle Reese is a modern day time traveler who goes back in time to L.A.. You must play the role of Kyle Reese and protect Sarah Conner from the Terminator (a cybernetic assassin sent back in time to kill Sarah Conner) because she holds the secret to the survival of the entire human race of the future. Only by saving her can the course of time be changed to ensure a peaceful future for generations to come. In addition to saving Sarah Conner, you must infiltrate the Cyberdyne Corporation's tight security and destroy it along with the cybernetics that created the Terminator of the future. The final catch is that you must also destroy the Terminator itself, who is stronger, faster, and more intelligent than you. To do this, you must find this weakness and use it against him. The fate of the human race and the world is in your hands. Can you terminate the Terminator?

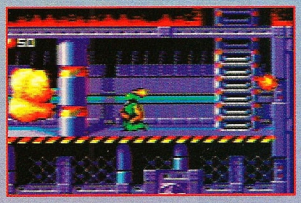






When you start the game, and at the beginning of each level, you will receive a detailed briefing in which you will be given your mission objective. In level one, you must successfully make your way through Cyberdyne's heavily guarded security systems. Above ground, be very careful to avoid the bombs being dropped.

In level two, you will find yourself inside Cyberdyne's facility. Kyle Reese's only weapon is his trusty hand grenade. You must use it to destroy all the enemies that get in your way. Be sure to keep a close eye on your power meter because if you don't, you'll find yourself starting all over again.





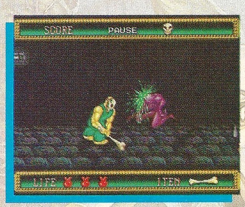
FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	VIRGIN	GAME GEAR	HARD	OCTOBER
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	2 MEG	8	ACTION	90%



Just when you thought it was safe to play video games again.

SPLATTERHOUSE 2™

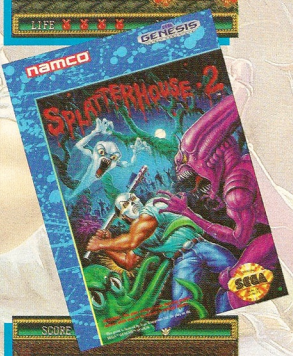




Bone crushing action!



Zealous zombie zonking!





Swinging good time!



Eye popping boss encounters!



Horrific hurls!

Terror comes to the Sega Genesis in **Namco's** stomach turning sequel to the smash hit **Splatterhouse.** That's right, lock your doors. **Splatterhouse 2** is raging. **Rick's** buffed, bad, and back. Ready to trash anything to save his girlfriend **Jennifer.** Love is never pretty.

- Eight levels of horror.
- Eight megabits worth of gross graphics and chilling sounds.
- Gnarly new weapons and bosses

Warning: This game may not be appropriate for younger players.

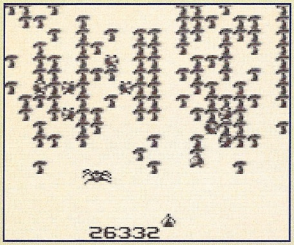
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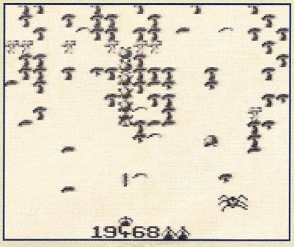
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CIRCLE #140 ON READER SERVICE CARD.

CENTIPEDE



Oh no! There are too many to handle! Kill the centipede segments as they fall.



Sitting ducks! Actually, they are sitting bugs. Centipedes are easy to kill in a straight line.



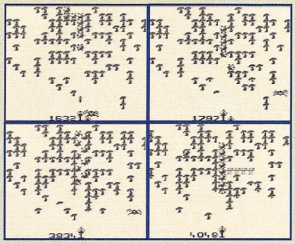
Get the scorpion as it crosses the screen. This creature leaves poisonous mushrooms behind it!

IN THE GARDEN WITH THE BUGS!

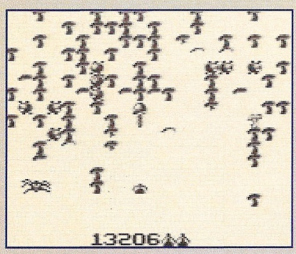
If you did not get enough of Centipede the first time around, or you just hate bugs, then Accolade has got you covered. The remake of Centipede for the GameBoy is true to the original arcade classic. Basically, you shoot the centipedes coming down the screen and turn them into mushrooms.

You must avoid other little pests as well, such as the spider that will jump up and down and dive at you. It will just make your day in the garden a challenge. You will also meet the flea that comes diving straight down the screen at you leaving a trail of mushrooms behind it (go ahead and blast that annoyance!). There is also a scorpion running around loose that touches mushrooms and makes them poisonous. Thus, when the centipedes touch them, they fall straight down at you!

The truly great part of this awesome remake is the different option games from which you can choose.



Get a plan here dude! The best way to get the centipede is to make one path for him to travel.



Kill the spider as quickly as you can. It is truly a pain. It hovers and dives at you, so be aware.



That darn flea is back! It leaves behind mushrooms as it falls to the bottom .



Check out the various options! It is Centipede like never before with many different styles of play.

You can play in one or two player modes. Also, if you have a second system, you can even play as a team. Check out what is happening the garden and see why Centipede is still one of the greats.

FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
ACCOLADE	GAMEBOY	MODERATE	JULY
CART SIZE	**NUMBER OF LEVELS**	**THEME**	**% COMPLETE**
0.25 MEG	10	SHOOTER	100%

AMERICA'S GETTING A NEW GRIP ON GAME BOY.



Introducing the Game Boy® Bodyguard™ Sure•Grip Protective Cover. The cool new way to get a better grip on everyone's favorite hand-held electronic game.

The Bodyguard is a smart looking, stretch rubber shell that fits over your Nintendo® Game Boy, while allowing total access to controls, screen and cartridge. It improves player "hand-feel" and protects your Game Boy against bumps, drops, dust and scratches... both in-play and in backpacks. It's the one accessory a Game Boy should never be without.

The Bodyguard is available in three Game Boy coordinated colors... black, grey and fuchsia. Look for it in the Nintendo section in stores everywhere.

And enjoy a new grip on Game Boy, today.



Bodyguard is designed in Game Boy coordinated colors...black, grey, and fuchsia.

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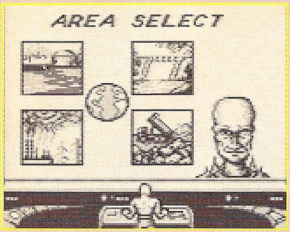
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CIRCLE #210 ON READER SERVICE CARD.



Zen
INTERGALACTIC NINJA

Save the world, intergalactic ninja!! Choose between the oil, dam, smog and dust areas.

BASH HEADS EVERY NOW AND ZEN

FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	KONAMI	GAMEBOY	MODERATE	AUGUST
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	1 MEG	5	ACTION	100%

Now is the time for all intergalactic ninjas to come together and fight the forces of environmental terrorism. Your job is to seek it out wherever it may be lurking. Luckily, you do not have to look too far! From your control room, you are given four choices right off the bat.

The oil area is filled with ships and mechanical bad guys. You must fight your way along the pier and go deep underground into the heart of the refinery.

The dam area is just crawling with mean tempered, nasty, mechanical dogs - not to mention guys in gas masks who tend to shoot at you. Fight your way through the electric generating water pools. Watch out, or the water could carry you away!

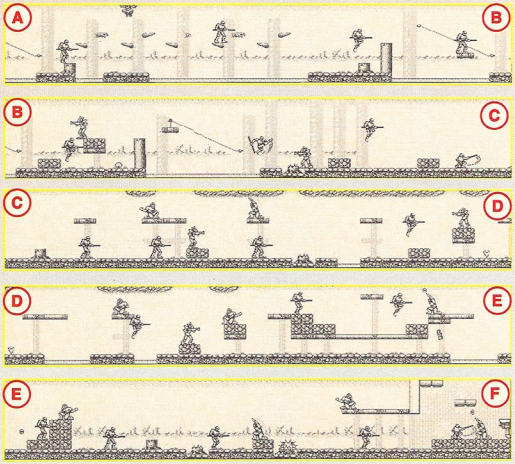
Then there is the smog area where you fight among the trees and atop the buildings. Look out for loose branches! (See the map below.)

Which brings us to the Dust area where you will fight through the dump. Yuk! The place is littered with guys who have only the worst in mind for you. Now go mop the place up with these ecological bad guys!

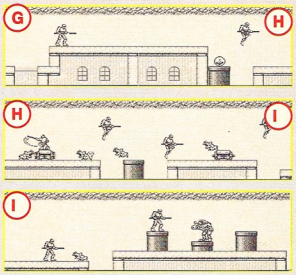


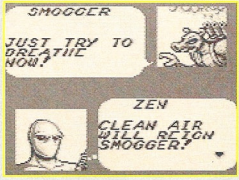












Take a look at the smog area map! Fight your way through the trees and atop the city buildings.

Careful footing and a strong heart are your best bet at survival, as well as that of our planet's!

There is a trick to defeating the four super villains at the end of each world. Good luck Zen!

JVC/Lucasfilm Games

DEFENDERS OF DYNATRON CITY

ATTENTION ALL DEFENDERS!!! DYNATRON CITY WILL FALL INTO RUIN AT THE HANDS OF THE EVIL DR. MAYHEM UNLESS YOU CAN REUNITE THE DEFENDERS WITH THEIR POWERS!

NAME	PICTURE	POWER	NAME	PICTURE	POWER
MS. MEGAWATT	A 	A ATOMIC BITE	JET HEAD STRONG	D 	D BUZZSAW BLADE
TOOLBOX	B 	B ROCKET HEAD	RADIUM DOG	E 	E BANANA BOMBS
MONKEY KID	C 	C LIGHTNING BOLTS	BUZZSAW GIRL	F 	F HAMMER HEAD

Match the Defenders of Dynatron City up with their right pictures and mutant powers and earn a chance to win one of the great prizes below. Just fill in the worksheet on this page and mail it to:

Defenders of Dynatron City Contest
c/o Electronic Gaming Monthly
1920 Highland Ave. Suite 222
Lombard, IL 60148

Be sure to include your name and address on the entry form below. Entries must be received by August 10, 1992

Contest Rules: All entries must be received by August 10, 1992. EGM or the judges are not responsible for lost or misdirected mail. One entry per person. No purchase necessary to enter. Prizes are not transferable. Illegible or incomplete entries are not eligible. Employees of Sendai Publishing Group, Inc. or LucasArts and their affiliates are ineligible to enter. LucasArts and Sendai Publishing Group, Inc. reserve the right to cancel this promotion at any time with appropriate notice. Winners' names and prize information may be used by LucasArts and Sendai Publishing Group, Inc. for any promotional or advertising purposes without further compensation. Value of prizes: First ($299.00 each), Second ($199.00 each), Third ($7.50 each).

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JVC PORTABLE CD PLAYER WITH HEADPHONES.

3RD PRIZES (25)



FULL SET (SIX IN ALL) OF "DEFENDERS OF DYNATRON CITY"COMIC BOOKS SIGNED BY CREATOR GARY WHINNICK!!!

WORKSHEET

Example: MS. MEGAWATT matches with PICTURE (F) and POWER (C), so your first line would read, MS. MEGAWATT F C.

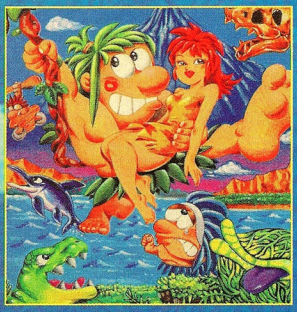
NAME	PICTURE	POWER	NAME	PICTURE	POWER
MS. MEGAWATT	F	C	JET HEADSTRONG		
TOOLBOX			RADIUM DOG		
MONKEY KID			BUZZSAW GIRL		

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JOE & MAC



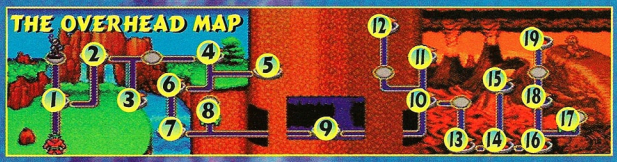
FACT FILE	MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
	DATA EAST	SUPER NES	MODERATE	NOW
	CART SIZE	NUMBER OF LEVELS	THEME	% COMPLETE
	8 MEG	11	ACTION	100%

SURVIVE THE STONE AGE!

We're back with the second half of the strategy on Joe & Mac. Look for even more detailed strategy in this section! Our two adventurous cave dudes were last seen in the icy caverns battling a ferocious mastodon.

We'll guide you through the last half of the game, teach you a few ways to max out your lives and provide shortcuts right to the last level! The cave babes are lost and lonely and desperately need your help. Check out these awesome maps and techniques to help rescue those poor little babes.

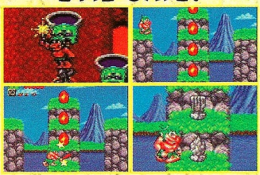
THE OVERHEAD MAP



THINGS TO LOOK FOR ON THE MAP

1. Bonus round
2. Bonus round
3. Four 1-ups
4. Hidden 1-up
5. 1-up or weapon
6. Bonus round
7. Nothing
8. Don't open
9. Hidden 1-up
10. Nothing
11. Save a cavebabe!
12. 1-up or weapon
13. 1-up loop and Bonus round
14. Bonus round
15. Save a cave babe!
16. Bonus round
17. Don't open
18. Four 1-ups
19. Last level

WELCOME TO THE EVIL GATE!



In this round, you must crack one of the eggs open. Be sure to crack the third egg from the top to get a 1-up. Try to crack two eggs at once by using the Stone Wheel!





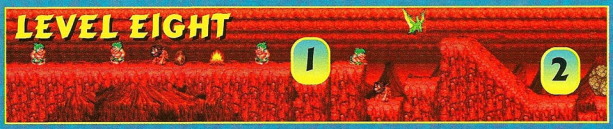
LEVEL SEVEN

1. Watch for the rolling stones that come down the slope. Use the Wheel to crush them.
2. Cave nerds will jump off of this cliff, so be careful.
3. Don't let this cave nerd get the drop on you.
4. If you have no weapons when you get to the Boss, jump and grab the Bone in the air.



BOSS SEVEN

This Pterodon is a bit stronger than the last. Use the Stone Wheel or the Boomerang for best results. It will attack you with two low passes and two overhead passes. Attack it aggressively from either side.







OH BOY! ANOTHER EVIL GATE TO OPEN!



In this special room you have to fight 4 baby man-eating plants. Just kill them off and rescue a Cavebabe. She'll give you a kiss and refill your energy for you.

BOSS EIGHT

Boss Eight is a big and nasty Tyrannosaur that really means business. Use the Stone Wheel to cause the most damage to the Boss. It will spit rocks and cavemen at you, so be on your guard when it opens its mouth. It will strike at you on the ground; use your club to get in a few good hits.

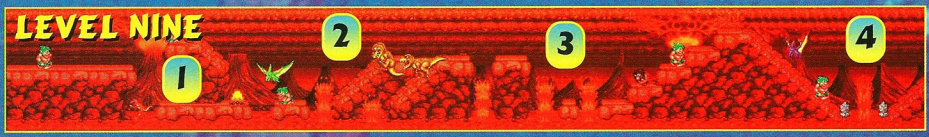


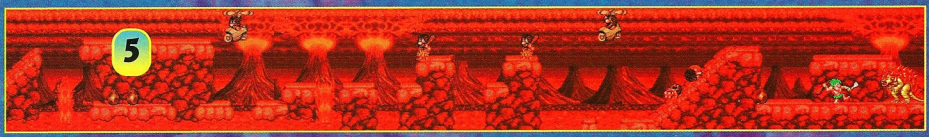




LEVEL EIGHT

1. This level is filled with large moving rocks. Don't fall into the bottomless pit.
2. You can break these large boulders with a few hits.
3. Stand on the edge and kill the baby dinos before cracking the red egg to get to Bonus Four.
4. You can fill up on meat here and replenish you life.
5. If you've already finished this level, get the 1-up and press pause. Now, hit select to get out. Repeat to max out your lives!





LEVEL NINE

1. Go as far to the left as possible and crack the red egg here to get to Bonus Five. There are three 1-ups and and a valuable key in this bonus area.
2. The baby Tyrannosaurs can be jumped over or killed with a few hits.
3. Watch for flames that shoot out of the lava in this level.
4. Don't bother getting the first fire icon, jump over and go to the other side.
5. Don't crack open these eggs, baby Pterodactyls will come out and try to harm you.





BOSS NINE

Boss Nine is a spiked dino with an attitude. It will jump around while curling up into a ball. The only time that you can hurt it is when it uncurls to look at you. Use Stone Wheels or Boomerangs. Don't stand in the center of the screen. He will try to crush you with fast dives.



LEVEL TEN











BOSS TEN You will be attacked by a dinosaur skeleton. All you have to do is hit it in the head with your weapon. It will break into many pieces and fall towards the ground. Crouch in the lower left hand corner for safety. After you cause significant damage to the Boss, its head will detach and strike at you. Just jump over and hit it from below when it returns to the body.

LEVEL TEN

1. Take out the baby Tyrannosaur and you'll get a big steak.
2. Crack the egg when you are at the far left and the friendly Pterodactyl will bring you to Bonus Six!
3. Watch out for the caveman that is trying to drop the boulder on you.
4. You can jump across by using the Pterodactyls, or the small ledges at the bottom.
5. Use the rock to help boost you up to the meat.
6. Kill the Tyranno for more meat.

BONUS THREE



POWER-UP AND RESCUE A BABE!



In this special room, you have to fight a baby Tyrannosaur. You will rescue a cavebabe, who will give you a big kiss and refill your energy.

LEVEL ELEVEN-ONE







BOSS TEN This big Tyrannosaur is about the same as the previous bosses, but a lot stronger. The best weapon to use is the Stone Wheel because of its strength.

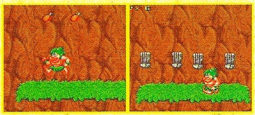
LEVEL ELEVEN-ONE

1. Collect full power-ups!
2. Kill the baby dino for a meat.
3. Watch out for boulders dropped by the Pterodactyls as you jump over the ledges.
4. Run to avoid the giant boulder.
5. Jump on top of the Pterodactyls to make it over the lava.





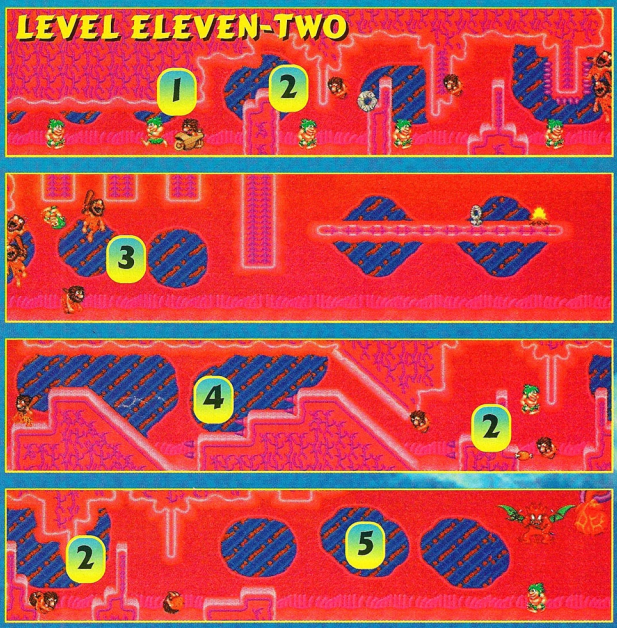
COLLECT 4 EXTRA LIVES TO SURVIVE!



You must collect all of the meat that falls from the sky. A 1-up will appear; let it drop to the ground and four more will appear. Grab them as fast as you can.

LEVEL ELEVEN-TWO

1. Watch out for the cave dude in the primitive go-cart!
2. Use the Wheel in these areas. It will climb over the walls and kill the cavemen before you even get to them.
3. Cavemen will drop from the ceiling, trying to gang up on you.
4. Watch out for the spikes; they are extremely deadly.
5. A large boulder will fall from the ceiling. Keep running to avoid it and you will come face to face with the last Boss!



THE LAST BOSS!





This little devil is the cause of all our problems.
1. It doesn't have the guts to fight you, at first. It will send a multitude of giant man eating plants your way.
2. Use the Stone Wheel and hit it from below.
3. It will duplicate itself and change its clone into a evil version of Mac. A few Stone Wheels and a couple hits with the club should do the work.
4. Don't be fooled, this isn't the end of the battle.
5. The devil will come back in a new blue body, with meaner and faster attacks than before. Keep throwing Wheels towards it and into the air.
6. One of its new attacks is the fire rings.
7. It will also try to spit fire at you. Be sure to jump when the flames hit the ground.
8. The final blow will knock it out of the sky!













A METALLIC BIRD OF PREY!



STEEL TALONS

Due to its superb success in the arcades across the U.S., the most popular arcade chopper simulation is now about to appear on the screens of the hand held market via its creators - Atari!

You are seated at the helm of a super assault chopper that is armed to the props with some of the latest weaponry that the arms race has ever seen! Your mission is to cover the enemy infested zones and complete the missions assigned to you. This is not just going to be any fly through either!

Your view is set up so that the copter is directly in front of you. You can move up, forward, or backwards - depending on which button you hold down and the direction you push. You also have a vast assortment of missiles and rockets that can be launched at the enemy (they automatically lock on the target, too). Should your ammo run low, you can use your main machine gun battery, or land for supplies and damage repair!

The view of the land is set up in a 3-D polygon perspective and will immediately catch the eye of any fan of the coin-op! Do you think you can handle the pressure? Then, it is time to head out to the store and pick up this hot title. Have a pleasant flight!

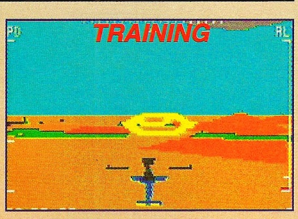
FACT FILE

MANUFACTURER	MACHINE	DIFFICULTY	AVAILABLE
ATARI	LYNX	HARD	AUGUST
CART SIZE	**NUMBER OF LEVELS**	**THEME**	**% COMPLETE**
2 MEG	12	SIMULATION	100%



There are all sorts of different sub screens that will allow you to adjust the weapons you are using, where your position is within the terrain and much more! Above is a list of the weapons you are armed with, a map of targets and a radar scope. Below shows a rough map of the area and also the ceiling of the sky showing you how far you can climb.









CHOOSE YOUR MISSION



TRAINING - You will learn the basics by flying through giant hoops.

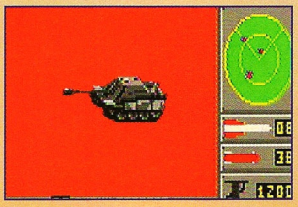
MISSION 1 - Here's a woodland area that contains trucks.





MISSION 2 - Full of enemy radar activity, this is a hilly desert area!

KNOW YOUR ENEMY



You should always check your stat roster for a complete run down on the target your weapons have just locked on. You never know if it has unit aircraft weaponry that can pummel your chopper to pieces!

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We would like to thank all of you who have responded to our April Fools contest. The response was even more than we expected, so it took us many hours to cull through the stacks of mail. Here are the top ten wrong answers from the home office in Lombard,IL.

10. "Meet the Faces" ad
9. TurboGrafx codes
8. Square soft ad "Ogopogo Lives"
7. Capcom ad "Rush" for Game Boy
6. Lemmings for Genesis
5. Smash TV codes
4. Guile Profile in SF 2 Guide
3. Golden Axe Codes
2. Lennus from Asmik

And #1. No Joke at all.

Off course all of these are incorrect. The correct answer to our April Fools Contest is our Street Fighter 2 code to get Sheng Long.

There is no state with the abbreviation of HA. The person who submitted the trick is named W.A. Stokins = Waste Tokins from Fuldigen, HA.= Fooled you again Ha.

Our winner is Sam Greddy from Racine, WI. Sam wins his choice of game cart which is Street Fighter 2 from Capcom as soon as it is available. Congratulations to Sam and thank you to all of you who took the time to entire our contest.

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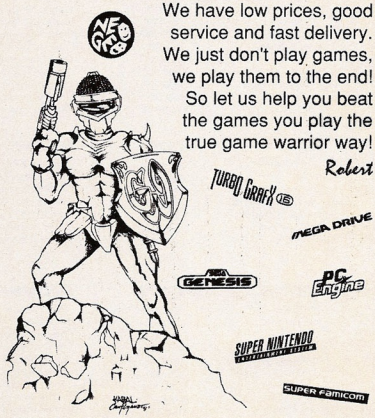
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Game of the Month High Scores!!

This Month's Game...

T.M.N.T. 3

1. Rick Lico 934,600
2. Richard Jauther 889,500
3. Kyle Davis 734,200
4. Vince Dimarco 718,800
5. Danny Scan 696,200



Send Scores For...

Monster In My Pocket

All entries by August 15

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NINTENDO

Game	Score	Player
Abodox	655,350	Kelly McKenzie
Adventure Island 2	272,040	Edouard Charbonneau
Batman	6,802,500	Jeff Arensmeyer
Battletoads	999,999	Jason Klinger
Castlevania 3	999,999	Peter Klaus
Double Dragon 2	9,999,990	Edouard Charbonneau
Dr. Mario	1,022,400	Stephen Krogman
Godzilla	11,111,310	David Wright
Kung Fu Heroes	11,059,200	Stephan Krogman
Marble Madness	147,110	Jason Turka
Palamedes	769,170	Stephen Krogman
Paperboy	191,300	Glenn Stockwell
Rampage	42,999,963	Stephen Krogman
Road Blasters	999,999	Ralph Barbagallo
Sqoon	12,012,210	Glen Stockwell
Super C	9,999,990	David Wright
Super Mario Bros. 3	9,999,990	Sergio Stugar
Tetris	855,781	Gary Gold
T.M.N.T.	9,999,900	Chris Nygaard

SNES

Game	Score	Player
Act Raiser	99,990	Michael Klott
Final Fight	784,840	Mark Sarnecki
Pit Fighter	1,777,510	Carlton Barnes
Super Adventure Island	116,800	Colleen Bastien
Super Mario World	9,999,990	Kenneth Li
Super R-Type	9,999,900	David Rumsey
Super Smash T.V.	47,778,925	Stephen Krogman

ARCADE

Game	Score	Player
1943	2,947,360	Brian Chapel
After Burner	68,588,000	November Kelly
APB	1,002,324	Greg Gibson
Diner(Pin)	89,220,000	Steve Ryno
Double Dragon	130,900	Brian Chapel
Hard Drivin'	529,800	Jerry Landers
Klax	3,205,000	Leong Su Chin
Out Run	49,050,270	Dan Lee
Street Fighter II	Finished	Stephan Krogman
Super Contra	10,640,310	Martin Alessi

SEGA

Game	Score	Player
After Burner	13,572,900	Christopher Sims
Altered Beast	234,400	Alex Stamos
Black Belt	999,900	Rob Siegmann
Double Dragon	627,000	Todd Feller
Moonwalker	21,020	Vince Tennant
The Ninja	1,924,650	Vince Tennant
Pro Wrestling	996,400	Vince Tennant
Rampage	998,155	Christopher Sims
Rastan	31,139,300	Christopher Sims
R - Type	1,128,500	Brian Gaudreault
Shinobi	1,165,750	Todd Bustillo
Space Harrier 3 - D	35,257,970	Dan Lee

GENESIS

Game	Score	Player
Batman	933,600	Todd Bustillo
Buster Douglas	22,250,080	Shea Lamb
Castle of Illusion	29,218,800	John Stukey
Columns	99,999,989	Keith Danforth
Curse	10,560,300	Jeff Yonan
Ghouls & Ghosts	2,272,300	Rick Lico
Moonwalker	3,614,300	Richard Sauther
Musha	155,997,820	Teddy Meadows
Phelios	2,513,640	Tony Desilvey
Revenge of Shinobi	12,537,800	Steve Swetz
Sonic the Hedgehog	9,999,990	Brian Herrmann
Streets of Rage	999,990	Jamison Scott

TURBO

Game	Score	Player
Alien Crush	999,999,900	Barry Bowman
Bloody Wolf	35,764,000	Rikky Graham
Cyber Core	9,999,900	Josh Winter
Dragon Spirit	639,670	Randy Lewis
Fighting Streets	1,590,900	Dennis Crowley
Galaga 90	1,504,140	Jeff Yonan
Klax	3,460,750	Jonathon Paleologos
Monster Lair	561,090	Paul Cinker
Ninja Spirit	99,999,900	Mike Curran
Parasol Stars	83,062,560	Justin Haworth
R-Type	999,800	Chris Nygaard
Splatterhouse	99,999,900	Chris Nygaard
Super Star Soldier	13,442,900	Jeff Yonan

Rules - All scores on Monster In My Pocket must be received by August 15, 1992. If maximum scores are reached, a drawing of all maximum scorers will be conducted to determine prize winners. All scores must be submitted on official Team entry forms an accompany a legible photo. Void where prohibited. Send SASE to High Scores, 1920 Highland Ave., Suite 222, Lombard, Il 60148 for an official entry form. One winner per household per year. Score rollovers will be treated the same as maximum scores. Decisions of the judges will be final. For up to the minute high scores call 1-708-916-6474.

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